

## Mastering Manga 2 Level Up With Mark Crilley

**Master the skills to create your very own manga! Expert manga artist Mark Crilley guides you to another level with this powered-up drawing book. Complete your Crilley collection with this third installation, which elevates the instruction to focus on drawing methods to help you create distinctive and detailed professional-level manga art. Through 40 in-depth step-by-step demonstrations not covered in other Mastering Manga books, Mark reveals his secrets for adding color, how to draw manga-style animals, ways to use photo reference, his preferred art supplies and how to fix character inconsistencies. The book is broken down into three sections:**

- **Characters and Styles.** Learn how to draw characters in every manga style--elegant Shojo, angular Dark Fantasy, action-packed Shonen and cute cartoon. Includes non-human characters like animal familiars (realistic or chibi) and aliens. Break-out lessons focus on anatomy, hairstyles and all genres of clothing, from classic anime uniforms to fantasy costuming.
- **Poses and Action.** Make your characters bold, memorable and full of vitality. Get the most out of your poses by learning how to create natural, standing and dynamic running poses, plus sword fights, romantic Shojo interactions and stances for animals, manga monsters, chibi cuties and mech a robots. Advanced lessons include how to convey a sense of motion, tips on body language and how to effectively using foreshortening.
- **Finishing Touches.** Elevate your art with Mark's professional instruction on completing your comic. These final lessons include page layouts, logo design, how to place a character in a setting, correctly using dialogue and speech bubbles, advanced costume design (fantasy armor, wings, and more) and how to create attention-grabbing cover art. "Manga is all about fresh concepts and fascinating characters. You've got ideas. You've invented new characters. There's a whole world waiting to see what you've come up with!" --Mark Crilley

Readers will follow the 15 personal power-ups the author used to transform himself from academic and social failure to wildly successful marketing entrepreneur and podcaster--by applying his mindset as a competitive eSports gamer to real-life situations.

It's THE book on manga from YouTube's most popular art instruction Guru! There's more to manga than big, shiny eyes and funky hair. In these action-packed pages, graphic novelist Mark Crilley shows you step-by-step how to achieve an authentic manga style--from drawing faces and figures to laying out awesome, high-drama spreads. You'll learn how a few basic lines will help you place facial features in their proper locations and simple tricks for getting body proportions right. Plus, you'll find inspiration for infusing your work with expression, attitude and action. This is the book fans have been requesting for years, packed with expert tips on everything from hairstyles and clothing to word bubbles and sound effects, delivered in the same friendly, easy-to-follow style that has made Mark Crilley one of the "25 Most Subscribed to Gurus on YouTube." Take this opportunity to turn the characters and stories in your head into professional-quality art on the page! Packed with everything you need to make your first (or your best-ever) manga stories!

- 30 step-by-step demonstrations showing how to draw faces and figures for a variety of ages and body types
- Inspirational galleries featuring 101 eyes, 50 ways to draw hands, 40 hairstyles, 12 common expressions, 30 classic poses and more!
- Tutorials to create a variety of realistic settings
- Advanced lessons on backgrounds, inking, sequencing and layout options

Do you love manga? Now you can learn to draw your own! This book has everything the beginning manga artist needs! You'll learn how to draw the basic manga head and body types...but that's just the beginning! Over 100 manga characters--from magical shoujo girls and their super-cute chibi friends to mysterious ninjas and double-crossing villains-- are broken down into easy-to-follow steps so you can start drawing all of your favorite manga characters right away!

**He Who Fights with Monsters**

**Chibis: Easy-to-Follow Lessons for Drawing Super-Cutetastic Characters!**

**My Last Summer with Cass**

**A Graphic Novel That Teaches You How to Draw**

**A Critical Companion**

**A Beginner's Guide**

Discover the simple secrets to drawing amazing hands, from popular YouTube instructor Mark Crilley Whether you're drawing superheroes, manga and anime characters, robots, highly detailed photorealistic figures or anything in between, hands can be the most challenging aspect of creating compelling characters that gesture, communicate, and truly come to life. In simple step-by-step lessons along with plenty of full-color examples, popular instructor and author Mark Crilley takes you from the basics to the finer points. All you need is paper, pencil, and eraser.

**Gamers, get ready to level up with *How to Draw Video Games!* From helpful sidekicks to 8-bit aliens and block-style beasts, the video game galaxy is an epic and endless world of battle-ready bosses, spewing lava levels and handyman heroes with the courage to save the day--all you need to do is draw them. This book teaches you how to get ideas from your brain onto paper by following basic demonstrations and using real life cheat codes. Instead of pressing "up, up, down, down, left," grab a sketchbook, marker and pack of colored pencils to start designing cool characters and the worlds they live in without the finger blisters and rage quits! • 25+ demonstrations cover everything from inventing heroes and evil villains to storyboarding your game win. • Learn how to draw legendary worlds and create difficult boss levels, including scrolling, three-dimensional and Minecraft-style block landscapes. • Build cool vehicles, spaceships and sweet rides for heroes to hop on! • Includes info on tech techniques, programs and digital upgrades. Stop playing video games and start drawing them!**

**Yuuko tries a string of puns that goes very far off the rails. Misato pulls out the big guns when dealing with the maddeningly level-headed Sasahara. The professor adopts a surprisingly chatty cat, and a dog shows up at the right time to lend a paw.**

**When this fourth-grader comes home from school one day, she finds an envelope waiting for her with no stamp and no return address. The message inside reads Dear Akiko: We are coming to get you. Meet us outside your bedroom window tonight at 8:00. Don't forget your toothbrush. How could anyone meet her outside her window? She lives on the 17th floor, for goodness sake. But that evening, as Akiko is preparing to study for tomorrow's geography test, she finds a small spacecraft hovering outside her window with two odd little men inside. They have been sent to whisk Akiko off to the Planet Smoo where she will lead a team enlisted to find the King of Smoo's kidnapped son, Prince Froptoppit. Akiko, the leader of a rescue mission? She's too timid to be on the school's safety patrol! So begins Akiko's adventure across the land of Smoo to find a prince and become a leader.**

**Young Artists Draw Manga**

**The Book of Five Rings (Annotated)**

**How to Draw Video Games**

**Draw Comic Book Action**

**Beginner's Guide to Creating Manga Art**

**Art of Drawing Manga**

Following the success of Fantasy Workshop, the ImagineFX team have turned their expertise to producing a range of subject-focused titles for digital and fantasy artists who want to progress to the next level. With reference to creative painting programs (including Photoshop, Illustrator and Corel Painter), the book explains with the help of step-by-step instructions and screen grabs, how to progress from basic 'pencil' roughs to first stage line art and ultimately finished colour art. Creating all sorts of mythical and futuristic creatures, fight scenes, habitats and close-ups using the very latest techniques, you'll soon be able to design your own digital paintings. (35,000 words) Also in the series: Fantasy Workshop (9781843404729) Also coming in 2011: ImagineFX Manga Art (9781843405788)

Miki and Hiro trek through the frozen north as Akuzu's powerful agents are hot on their trail to break them up.

Jason wakes up in a mysterious world of magic and monsters. It's not easy making the career jump from office-supplies-store middle manager to heroic interdimensional adventurer. At least, Jason tries to be heroic, but it's hard to be good when all your powers are evil. He'll face off against cannibals, cultists, wizards, monsters...and that's just on the first day. He's going to need courage, he's going to need wit, and he's going to need some magic powers of his own. But first, he's going to need pants. After cementing itself as one of the best-rated serial novels on Royal Road with an astonishing 13 million views, He Who Fights with Monsters is now available on Kindle. It's perfect for fans of Pirate Aba, Dakota Krout, and Luke Chmilenko.

Focusing on the charming and adorable pets and animals that enrich manga stories, Supercute Animals and Pets teaches readers how to draw animals from a fox, to a cow, to a penguin, all in the style of manga. After an introduction to basic body constructions, faces, tails, legs, and more, readers will have a chance to follow along Hart's in-depth step-by-steps, and will even be invited to draw on their own, right in the book's pages.

**The Drawing Lesson**

**Create Unique Characters, Worlds, Levels and More!**

**Winter**

**Draw Manga**

**Brody's Ghost Collected Edition**

**How to Draw the Coolest, Cutest Characters, Animals, Mascots, and More**

**The world of manga (Japanese comics) has captured the imagination of artists, both aspiring and professional alike. Now best-selling artist and art instructor Mark Crilley presents the most complete look yet at the variety of creative options available in the world of manga. Crilley fills each chapter with gorgeous, original artwork created with a variety of tools (pencils, colored pencils, digital art, pen and ink, and more) and in a variety of manga-inspired styles. He pairs each piece with information on the materials used and the inspiration that led to its creation. Manga Art provides readers a one-of-a-kind chance to hear from one of the leading artists in the field of manga instruction, as he**

reveals the unlimited possibilities of manga and the creative secrets behind over 100 pieces of original, never-before-seen artwork.

From the best-selling artist and YouTube art instructor, this book features step-by-step lessons that show you how to draw professional-quality portraits, landscapes, travel sketches, and animals using only two ordinary pencils. Great art doesn't have to be expensive. For the cost of a regular graphite writing pencil and an equally ordinary black colored pencil, you can create drawings worthy of framing and displaying. In this straightforward, aspiring artist's guide to rendering a variety of popular subjects with only two pencils, artist and art instructor Mark Crilley presents a direct, approachable, and achievable method for drawing just about anything. The Two-Pencil Method breaks down Crilley's techniques across six chapters of five lessons each. In each lesson, you'll learn how the two-pencil method can add depth and shading, allowing you to create bold and distinctive drawings that go beyond mere sketchbook doodles. The book moves from a primer on drawing basics to step-by-step examples of still lifes, landscapes, animals, travel sketches, and portraits. With each chapter, Crilley's confident and encouraging voice and expert insights demonstrate how to achieve stunning artistic results from the simplest of art materials.

Step by Step, How to Draw Manga with Over 90+ Illustrations! (Seriously Scroll up and Look Inside!) Comes with A lot of Illustrations! Amazing Hidden Techniques! Comes with BONUS Normally Sold at \$9.97 for FREE, Only for TODAY! Here Is A Preview Of What You'll Learn Inside... Materials When You're Starting Out The Fundamental Elements of Arts Do Warm-ups Before You Start Techniques on How to Draw the Face - Eyes, Mouth, Nose and Ears Drawing the Face in Different Angles How to Draw the Hair and Different Hairstyles Using the Anatomy Model in Drawing the Body - Hands, Trunk and Legs Making your Character Do Some Actions Designing your Character Clothes, Accessories and Shoes! Things Included in The Book (Scroll up and Look Inside!) Over 90+ Colorful Drawings Hand Held Step by Step Instructions with ILLUSTRATIONS! Extra Bonuses Included in the Book!

When Akiko's Smoovian friends, Poog, Mr. Beeba, Gax, and Spuckler Boach, swing by to pick her up in an astroshuttle, she's feeling bored with her "normal" life and more than ready to go—anywhere. What she doesn't know is that King Froptoppit has enrolled them all in the Intergalactic Space Patrollers Training Camp on Zarga Baffa. Every planet in the universe relies on patrollers for protection, but no one from Smoo has ever graduated. Akiko and her crew are the planet's last hope. After a freak accident at nearby Virpling Canyon, Akiko's crew faces the ultimate final exam. Will Akiko go home, leaving the rescuing to others? Or will she stay and risk everything?

How to Draw Manga: Basics and Beyond

Fantasy Creatures

Pop Manga

Perfect World 8

30 drawing lessons from the creator of Akiko

A Life Decoded

**Brody hoped it was just a hallucination. But no, the teenaged ghostly girl who'd come face to face with him in the middle of a busy city street was all too real. And now she was back, telling him she needed his help in hunting down a dangerous killer, and that he must undergo training from the spirit of a centuries-old samurai to unlock his hidden supernatural powers. Thirteen-time Eisner nominee Mark Crilley joins Dark Horse to launch his most original and action-packed saga to date in Brody's Ghost, the first in a six-volume limited series. \* Paramount Pictures and Brad Pitt's Plan B have acquired Miki Falls, a four-volume manga series created by Mark Crilley. \* Crilley is best known for his Akiko young-adult novels and comic books. From the creator of the Eisner-nominated Akiko!**

**Manga Anatomy Like You've Never Seen It! You know that manga faces are different from those of regular, American-style comic book characters. But did you know that manga bodies are also different? Well, they are, and Christopher Hart is here, once again, to tell you all about it in his signature accessible style. This book is loaded with clear step-by-step instructions and illustrations, anatomical charts and information, and before-and-after comparisons you won't find anywhere else—all tailored to creating authentic Japanese-style manga. And in addition to the breakdowns of the various sections of the body, you'll also learn how all the different elements—including faces and costumes—come together to form complete characters. Basic Anatomy for the Manga Artist contains everything you need to know. No aspiring mangaka (manga artist) should be without it.**

**Craig Venter is no ordinary scientist, and no ordinary man. He is the first human being ever to read their own DNA - and see the key to life itself. Yet in doing so, he rocked the establishment and became embroiled in one of the biggest controversies of our age. This is the story of his incredible life: from teenage rebel and Vietnam medic, to daredevil sailor and maverick researcher, whose race to unravel the sequence of the human genome made him both hero and pariah. Incorporating his own genetic make-up into his story, this is an electrifying portrait of a man who pushed back the boundaries of the possible.**

**A guide to drawing manga which discusses the form's history and styles, materials, narrative structure and layout, characters, settings, and the work process.**

**The Manga Artist's Workbook**

**Mastering Manga 3**

## Miki Falls 4

### **Supercute Animals and Pets: Christopher Hart's Draw Manga Now! Inspiration and Techniques from an Expert Illustrator Mastering Manga Drawings**

Presents a step-by-step guide to creating manga art, focusing on coloring, drawing, and designing characters using traditional and digital methods. Itsuki and Tsugumi spend the night after the earthquake together in a van outside the shelter. Koreda and Nagasawa arrive from Tokyo the next day, and Nagasawa takes Itsuki to a different shelter and away from Tsugumi. Unfortunately, Koreda learns that Tsugumi and Itsuki spent the night together. Later, Tsugumi's friend, Maika, invites her out to Tokyo, and Tsugumi accepts...only to learn that Maika's boyfriend, Haruhito, who uses a wheelchair, broke up with her some time ago. They say they have no regrets...and Tsugumi finds herself at Itsuki's apartment that night instead of Koreda's.

Read This Comic and Start Drawing Today! Nominated for a 2017 Eisner Award For the first time ever, drawing instructor and graphic novelist Mark Crilley brings his easy-to-follow artistic instruction to aspiring artists in the form of a comic book, providing you with a one-of-a-kind how-to experience. In The Drawing Lesson, you'll meet David—a young boy who wants nothing more than to learn how to draw. Luckily for David, he's just met Becky—his helpful drawing mentor. Page by page, Becky teaches David (and you!) about the essential fundamentals that artists need in order to master drawing, all in a unique visual format. In panel after panel, Crilley provides lessons on shading, negative space, creating compositions, and more, with accompanying exercises that you can try for yourself. Are you ready to start your drawing lesson today?

True-to-life daily cat scenarios and off-the-walls crazy feline fantasies combine in this epic manga collection. Makoto Kobayashi's hilarious New York Library Award and Parents' Choice Award Winning Series returns in a set of oversized collections. What's Michael? FatCat Collection Volume 1 contains the out-of-print original What's Michael? Volumes 1 to 6. Over 500 pages of tumultuous fun, including the out-of-print volumes Michael's Album, Living Together, Off the Deep End, A Hard Day's Life, Michael's Favorite Spot, and Michael's Mambo.

The Ultimate Guide to Mastering Digital Painting Techniques

Brody's Ghost

Basic Anatomy for the Manga Artist

The Revolutionary Approach to Drawing It All

Nichijou, 2

BLAME!, 6

You want to draw manga, and Manga University will show you how. You'll get VERY good at this. After all, we've been teaching people just like you for more than 20 years. "How to Draw Manga: Basics and Beyond!" is the latest in Manga University's lineup of best-selling instructional books. The book features more than 1,000 illustrations drawn by Japanese manga artists whose work has appeared in leading publications, including Shonen Sunday and Young Jump. You will learn how to draw like a professional because your teachers are professionals. We've divided the book into four easy-to-follow chapters that will have you drawing original characters from head to toe in no time at all: Heads First! We begin at the top, with a chapter on how to draw heads. After all, heads are the first thing most people notice, in both art and out in the real world. And in art, just like in the real world, you want to make sure your characters make a vivid first impression ... whether they're completely human, or totally out-of-this-world. Let's Make Faces! The expression the eyes are the window to the soul is particularly true when it comes to manga. You can tell a lot about a character's personality by peering into their eyes. In this chapter, we explain the basics of drawing eyes. But we don't stop there. We also cover noses, mouths, ears, and hair. All About Bodies! Once we've covered faces, we move on to teaching you all about drawing bodies. We go over the differences between male and female body proportions, count heads to determine the heights of our characters, and learn how to draw hands, arms, feet, and legs. Strike a Pose! Our book's final chapter is all about making a physical statement. We show characters standing tall, sitting down, throwing punches, giving hugs, and more. Because even beautifully drawn characters look boring if they're frozen stiff. The book also includes a section on manga tools. Plus, you'll get to know the artists who contributed to the book through exclusive interviews in which they talk about their favorite manga and anime series, hobbies, how they work, and more!

The Book of Five Rings is a text on kenjutsu and the martial arts in general, written by the Japanese swordsman Miyamoto Musashi around 1643. Written over three centuries ago by a Samurai warrior, the book has been hailed as a limitless source of psychological insight for businessmen-or anyone who relies on strategy and tactics for outwitting the competition.

Master the basics of drawing chibis—super-small sidekicks, pets, and alter egos that are essential to manga cartooning—with The Manga Artist's Workbook: Chibis, by Christopher Hart, a bestselling author in the field of art instruction. The workbook highlights important techniques for creating the chubby rounded bodies, sweet doe eyes, and action poses that make each character unique. With tracing paper, blank practice pages, and exercises, this sketchbook and art tutorial rolled into one as a portable journal will help you master this popular aspect of drawing manga.

Focusing on the dramatic character friendships (and sometimes rivalries) that are central to any manga narrative, Best Friends Forever teaches readers how to draw characters at slumber parties, school, and parties together, as well as combining character types that complement each other. After an introduction to these elements, readers will have a chance to follow along Hart's in-depth step-by-steps, and will even be invited to draw on their own, right in the book's pages.

Learn to Draw, Color and Design Characters

The Two-Pencil Method

Akiko on the Planet Smoo

How To Master The Game of Life

Mastering Manga 2

Power Up with Mark Crilley

Renowned manga artist and comics creator Camilla D'Errico's beginner's guide to drawing her signature Japanese-style characters. From comics to video games to contemporary fine art, the beautiful, wide-eyed-girl look of shoujo manga has infiltrated pop culture, and no artist's work today better exemplifies this trend than Camilla D'Errico's. In her first instructional guide, D'Errico reveals techniques for creating her emotive yet playful manga characters, with lessons on drawing basic body construction, capturing action, and creating animals, chibis, and mascots. Plus, she gives readers a behind-the-scenes look at her character design process, pointers on creating their own comics, and prompts for finishing her drawings. Pop Manga is both a celebration of creativity and an indispensable guide that is sure to appeal to manga diehards and aspiring artists alike.

This One Summer meets The Edge of Seventeen in this poignant coming-of-age YA graphic novel about two childhood friends at a crossroads in their lives and art from the author of Mastering Manga. Megan and Cass have been joined at the brush for as long as they can remember. For years, while spending summers together at a lakeside cabin, they created art together, from sand to scribbles . . . to anything available. Then Cass moved away to New York. When Megan finally convinces her parents to let her spend a week in the city, too, it seems like Cass has completely changed. She has tattoos, every artist in the city knows her. She even eats chicken feet now! At least one thing has stayed the same: They still make their best art together. But when one girl betrays the other's trust on the eve of what is supposed to be their greatest artistic feat yet, can their friendship survive? Can their art?

BRING YOUR IMAGINATION TO LIFE In her second manga book, best-selling author J.C. Amberlyn focuses on favorite manga archetype characters, with a fun and lively how-to-draw book aimed at beginners. Every genre of manga has its typical characters—plucky hero and heroine; school boys and girls; funny friend/sidekick; serious warrior; young innocent; bishounen; genki girls; chibis; chibi animals; cat girls/cat boys; magical girls; adorable animals; strong/scary animals; gothic characters; fantasy characters—and they are all here along with the step-by-step drawing instructions needed to give even beginners the direction they need to create the favorite characters they can't get enough of. A final chapter on backgrounds, scenery, and the environment will further give readers the information they need to pull everything together and create their own manga characters and the worlds they live in. Includes 23 step-by-step demonstrations and exercises. J.C. Amberlyn takes you through everything you need to know to create your favorite manga characters from Japanese comics or design your own. INCLUDES IN-DEPTH INSTRUCTION ON: INTRODUCTION What Is a Character \* Creating a Manga Character \* This Book \* Materials and Supplies CHARACTER TYPES Manga Character Archetypes and Story Genres \* Manga Character Types \* Some Common Terms and Color Associations DRAWING THE HEAD AND FACE Human Heads and Faces \* Noses, Ears, and Mouths \* Eyes \* Hair \* Animals EXPRESSIONS Emotions \* Accessories \* Exaggerating Features \* Using Fur, Feathers, and Scales \* Perspective \* Animal Expressions \* Dragons BODIES AND GESTURES Anatomy of a Chibi, Child, Woman, and Man \* Gestures \* Posture, Angles, and Character Appeal \* Clothing and Accessories \* Wings \* Animal Bodies SETTINGS, SCENES, AND SAMPLES Props \* Character Design Examples \* Silhouettes \* Scenes \* Character Sheets

In this final installment, Kyrii, still searching for the Net Terminal Gene, traces the steps of Cibo, reincarnated as a Level 9 Safeguard, and Sanakan, now a representative of the Administration. As Sanakan guides Cibo to a safe place where her sphere can develop in peace, Cibo is captured by the Silicon Life. Sanakan contacts Kyrii requesting his help in rescuing Cibo, because in her current form she may hold the key to saving the city. Sanakan risks everything in the battle against the Silicon Life. Kyrii arrives at a critical moment, and continues his endless journey while carrying the embodiment of hope for a different future beyond the outer limits of the city...

Chibi! The Official Mark Crilley How-to-Draw Guide

Akiko: The Training Master

Manga Now! How to Draw Monsters and Mecha

What's Michael?: Fatcat Collection Volume 1

The Master & Margarita

When you think of Manga, monsters and robots spring quickly to mind. Best-selling author Keith Sparrow presents hundreds of ideas for creative kaiju and exciting mecha; and shows you how to draw each one through simple step-by-step instructions. Learn how to morph everyday animals into terrifying beasts and mutant horrors, and how to bring the supernatural to horrifying life... before bringing forth the gleaming metal of mecha heroes to do battle with the beasts. Containing everything you need to get started, this action-packed guide will quickly have you drawing robots to save humanity - or crushing it beneath your monster's mighty feet!

Mastering Manga 2 Level Up with Mark Crilley Penguin

Master how to draw super tiny and adorable chibi characters! This book (and your fuzzy-costumed tour guide Mochy) will teach you everything you need to know about drawing chibis! From the word "short" in Japanese, this manga illustration style features cute characters with big heads, tiny bodies and adorably exaggerated facial expressions. Play with proportions to create highly stylized itty-bitty chibis or unusually tall ones, using their big eyes and giant personalities to convey animated emotions, from surprised and joyful to sad and mad. • 32 step-by-step lessons cover everything from proportions and poses to clothing and digital coloring. • Create every kind of chibi: boys, girls, pets, witches, fairies and anthropomorphic characters. • Learn how to turn your friends, family and yourself into adorable chibis! • Includes a chapter dedicated to making chibi crafts, such as phone cases, greeting cards and do-not-disturb signs. Show everyone how awesome your chibis are!

Brody encounters a ghostly teenage girl who needs his help hunting down a dangerous killer and he must undergo training from the spirit of a centuries-old samurai to unlock his hidden power to communicate with ghosts.

Manga Art

How to Draw Manga

Leveling Up

How to Draw Manga Characters

How to Draw Manga in Your Own Unique Style

My Genome: My Life

**This volume considers the Russian writer Bulgakov's work, The Master and Margarita. It opens with the editor's general introduction, discussing the work in the context of the writer's oeuvre as well as its place within the Russian literary tradition. The introductory section also includes considerations of existing translations and of textual problems in the original Russian. The following sections contain several wide-ranging articles by other scholars, primary sources and background material such as letters, memoirs, early reviews and maps.**

What does every aspiring comic artist REALLY want to draw? Action, of course! Learn how to render all aspects of adrenalin-filled movement, from jaw-dropping superhero antics to kick-ass fistfights. Techniques for drawing every dynamic action are explained, from body contact and flying through to fistfights, group rumbles and full-on battles. Clever exercises show how to achieve convincing movement, from dynamic standing poses, to running, swinging, flying and fighting. An Action File of comic character drawings in dynamic poses forms an invaluable resource for practice and reference.

Level UP and master more manga with YouTube's most popular art instructor, Mark Crilley! It's here! The highly anticipated follow-up to the best-selling Mastering Manga provides everything you need, regardless of your skill-level, to learn how to draw manga like a pro. Graphic novelist and YouTube's most popular art instructor Mark Crilley is back to lead you on your artistic journey. No matter what your experience, Mastering Manga 2 will have you creating manga in no time. You'll master the basics of facial and body proportions as your drawing skills increase to the next level. Clear and easy step-by-step instruction will walk you through the mechanics of how to draw manga. You'll learn to create characters in diverse settings and scenes, as well as a variety of styles.

Lessons on background and perspective will help you pull it all together into a full manga story panel. More than 30 step-by-step demonstrations!

- Proportion. Learn to draw all types of bodies, faces, ages and ethnicities in profile, from behind, and more, including how to turn a full-sized character into an adorable chibi.
- Clothing and body language. Reveal your character's personality through hairstyles, expressions, clothing styles and accessories.
- Useful poses. Tweak 16 classic manga poses to make them your own, or follow along with specific step-by-step demonstrations on drawing characters sitting, fighting, kissing and more.
- Environments. Create all types of habitats and moods using forest elements, rain, and the effects of water and weather.
- Anatomy of a manga panel. Learn how to choose the correct composition, background, depth and balance to create the most effective panel layout for your story. Grab a pencil and learn all the secrets needed to bring your manga story to life!

One of the first professional cartoonists shares the benefit of his experience with budding artists, showing readers how to draw in the popular manga style, explaining the origins of the form and demonstrating its basic techniques. All ages.

Mastering Manga with Mark Crilley

A LitRPG Adventure

Mark Crilley's Ultimate Book of Drawing Hands

Level Up with Mark Crilley

Best Friends Forever: Christopher Hart's Draw Manga Now!