

The Land: Raiders: A LitRPG Saga (Chaos Seeds Book 6)

In 2000, Marvel launched the Ultimate Universe, reinventing Spider-Man for a new generation and a newmillennium. Now, the f irst three years of Brian Michael Bendis and Mark Bagley's fan-favorite, award-winning take on the web-slinger are collected in one oversized volume! Relive Peter Parker's early days as Spider-Man, learning to fight crime by trial and error as he struggles to balance his new life with the demands of high school: puberty, homework and dating! Even with the help of his best friend and confidante, Mary Jane Watson, Peter has a heavy load to bear. But the neophyte Spider-Man is making many enemies, including the Green Goblin, the Kingpin of Crime, Doctor Octopus, Kraven the Hunter and the maniacal Venom ... and unless he can rise to the occasion, he may not survive until prom! COLLECTING: ULTIMATE SPIDER-MAN 1-39, 1/2
This new book in the American Birding Association Field Guide Series includes complete coverage of all the major species, identification tips, and info on conservation status, habitat, and behaviors. Written by expert birders Helen & Andre F. Raine and filled with gorgeous color images by Jack Jeffrey, the American Birding Association Field Guide to Birds of Hawaii is the perfect companion for anyone wanting to learn more about the natural history and diversity of the state's birds, and when and where to see them. Everything is not well in The Land. The dead lay restless in their graves and Richter's actions have not gone unnoticed. He arrogantly tried to create something good. How could he not understand that the forces of destruction would demand their due ... in blood. Reichter will learn that his earlier sacrifices were nothing. Not when compared to what will be taken. His enemies will leave him broken, but they will learn something as well. The wrath of a chaos seed is not to be taken lightly! The Mist Village has an insidious history. Just beneath the thin veneer of joy and life, the sins of the past lie in wait. Richter will learn that some debts do not just fade away and, more importantly, must be paid. Luckily, he is not alone. In the village, fighters and smiths, magicians and hunters, will band together to prove an old adage: it takes a village ... to crush your enemies--adapted from publisher's description.

Eden's Gate: the Reborn: a LitRPG Adventure

Magician

Neferiti's Heart

Bibliomancer: A Completionist Chronicles Series

Gray's Anatomy Coloring Book

The 8th Novel of the Internationally Acclaimed Chaos Seeds Saga Over 100 THOUSAND ????? Reviews A mesmerizing tale reminiscent of the brutality of Goblin Slayer and the majesty of Game of Thrones Audible's Customer Favorite of the Year! #1 Audiobook 2017 #1 in Epic Fantasy || #1 in Humor>Welcome my friends! Welcome... to "The Land!" The battle of the dead was won, but at a great cost. Sion leader of the Mist Village was left with only pain and regret as Richter was claimed by the abyss. What no one but the abandoned chaos seed knows is that he narrowly avoided the curse of the lich Singh, a curse that still hangs above his head. Now, surrounded by miles of darkness and tons of crushing rock,Richter has to find his way back into the light. The only problem is that this monster of a man is being pursued by monsters, a demon and his own foolish choices. Faced with all the dangers of the deep dark, what will Richter say when the buried horrors of The Land come a calling and asked if he's paid his dues? Well he'll look right back, stare that horror in the eye and say, "Yes sir, the check is in the mail!" Welcome back my friends! Welcome back... to The Land! ps - Gnomes still Rule!

The decision to start a new life is never an easy one, but for Joe the transition was far from figurative. Becoming a permanent add-on to a game world, it doesn't take long to learn that people with his abilities are actively hunted. In fact, if the wrong people gained knowledge of what he was capable of, assassins would appear in droves. In his pursuit of power, Joe fights alongside his team, completes quests, and delves into the mysteries of his class, which he quickly discovers can only be practiced in secret. Ultimately, his goal is to complete every mission, master every ability, and learn all of the world's secrets. All he has to do is survive long enough to make that happen.

When Gunnar Long is transported into the first fully-immersive virtual MMORPG, he finds himself in a new world filled with magic, mystery and adventure. No more 9-to-5 job. No more studio apartment. No more reality TV. Finally, he's in a place where he can call home, a place with people he can call friends. But as more people want to trade their real world lives to get inside Eden's Gate, the government of the outside world wants the "game" shut down at all costs. Gunnar must learn to survive, grow in power and find a way to send a message back to his old home. "We're fine, We're alive, Eden's Gate is real." Eden's Gate is a LitRPG adventure.

He's No Angel, But He's Got Everything She Needs He was minding his own business on Earth when a beautiful sorceress summoned him to defend a backwater village from demonic raiders. He's lost his gun, his family, and even his name, but it's not the first fight he's been in, and it won't be the last. The sorceress isn't happy-she expected an ancient goddess of war. Instead, she got some random guy who's halfway decent with a sword. But there's more to him than good looks and a big stick, and if he can harness this new world's magic, the town of Foulwater might just be glad he stuck around. First, though, he'll have to get a busty elf buccanner to sober up, sail through monster-infested waters, kick a bunch of lava monsters in the face, and plunder the submerged basement of a demon king. It's a race against time before the raiders return to burn down the village, and their deadliest enemy might already be inside the walls. Disclaimer: Raider Annihilation is a steamy isekai harem adventure like no other. Our hero isn't shy and neither are the women of Caranj. There is sex on the page, swearing, smoking, drug use, and goat-milk beer. Enter a spicy new world from Aaron Crash, the bestselling author of the American Dragon series and The Princesses of the Ironbound.

Predators: A Litrpg Saga

Ritualist

Chaos Seeds: Book VIII: Monsters

Trolls

Alliances: a Litrpg Saga

In the land of Alera, where people bond with the furies--elementals of earth, air, fire, water, and metal--young Tavi struggles to cope with his lack of magical talent, until his homeland erupts into conflict between rebels and loyalists and Tavi discovers that he holds the key to his realm's survival. Reprint.

As the fighting competition grips Vuzgal, the city-state declares its independence and strength.Alva prepares to retake the lost floor of Water.The Adventurer Guild honors their blades, training and cultivating. They prepare for war, for the Willful Institute to reap what they have sown.Erik and Rugrat's travels take them to the sixth realm, a realm with cities under the sun and dungeons beneath.Not all of Earth's modern knowledge is used to help or heal. The Beast Mountain Range is United under the Empire.Join Erik and Rugrat on their Epic Fantasy journey, even a small party's adventures can build a city and give rise to an Empire.If you love heart-pounding video game action, stats, loot, crafting and matching of realistic technologies with magical abilities. Well, why aren't you reading already?Grab the 6th realm part I today!

A powerful dungeon. A sheep-herder turned Noble. Their path to ascendance through cultivation. Conquering dungeons and using them to grow has long been the most efficient way to become a powerful adventurer. The only thing keeping the process from being easy is the Beasts that inhabit these places. Questions plague those entering this particular place of power: Where do the 'rewards' of weapons, armor, and heavy gold coins come from? Why is a fluffy bunny charging at me? For abyss-sake, why are there so many monsters? Cal has all of the answers to these age-old questions for a very simple reason. He is a Dungeon Core, a soul forged against his will into a magical stone. With the help of an energetic friend, Cal grows a dungeon around himself to bring in new sources of power. When a threat he doesn't fully comprehend bears its many teeth, Cal is determined to survive the attempt on his life. Unfortunately for adventurers, the only way for him to achieve his goal is to eat anyone that enters his depths.

!Fantasy as it ought to be written! George R.R. Martin

Apprentice

A LitRPG Adventure

Forging Hephaestus

Wizard's First Rule

He Who Fights with Monsters

Sacred artists follow a thousand Paths to power, using their souls to control the forces of the natural world. Lizard is Unsouled, forbidden to learn the sacred arts of his clan. When faced with a looming fate he cannot ignore, he must rise beyond anything he's ever known...and forge his own Path.

When a body is found floating in the Thames river lock one damp and dreary morning, Superintendent Duncan Kincaid and Sergeant Gemma James are summoned from Scotland Yard to the Chiltern Hills outside London. The dead man is Connor Swann, son-in-law of London's most renowned opera personalities. And prints on his neck suggest that Swann was strangled. As Duncan and Gemma explore the quiet woods above the Thames and the flamboyant world of London opera in search of answers, they discover a tangled web of family secrets and hidden emotions. And when Duncan finds himself dangerously drawn to a suspect, he and Gemma must sort out their complicated feelings for one another.

Aleron Kong's #1 Best Selling LitRPG Saga continues in "The Land: Swarm" The enemies of the Mist Village are moving, the storm clouds are gathering, what are Richter and Sion to do???Crush the game, that's what! More of everything you love in LitRPG: Powerful items, epic battles, awesome quests and in depth world building!What happened to Elora? Where is the swarm? Did the rock giant make Richter jelly? What are the colonel's secret spices???Journey back into my world and find out! Come back... to The Land!

The Land: RaidersA LitRPG SagaCreatesape Independent Publishing Platform

Sixth Realm Part 1

Sixth Realm Part 2: A LitRPG Fantasy Series

Ultimate Spider-Man Omnibus -

Two Week Curse

Dungeon Bringer 1

Fighting in the shadows.Enemy at their backs.Will Alva's Secret be revealed?As Erik and Rugrat return to Alva they find that things have only heated up in their time away. The Adventurer's Guild moves in the shadows with Alva's support.With all of their preparations are they ready to take on a powerful sect from the sixth realm?

From Wall Street Journal bestselling author Aleron Kong comes, Awakening, Book One of God's Eye, the long awaited second series of the Labyrinth Universe! Telos is a world at the center of the Universe. A bright jewel wrapped in a Lattice of realities. It is a world that gods and demons call home at the beginning of a new age. Remy is a newly risen deity, struggling to survive in a Battle Royale where the consequences are worse than death and last longer than damnation. He will find that he cannot live without his tribe of worshippers. Their strength is his, and his is theirs. Other tribes want nothing more than to feast upon their flesh and consume their power. It is a deadly race of technology and power, faith and corruption, of commoners and legends. Gods of ancient pantheons and demons of forbidden nightmares compete in a timeless game where the stakes are the souls of every living being. These old forces will come to fear a newly risen god. His name will become a curse on their lips. His name will be a chant in the mouths of the faithful. His name will be carved in time. Zero Fell, Zero Fell, ZERO FELLI!

The Latest Novel of the Best Selling Chaos Seeds Saga A mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1 Audiobook 2017 #1 in Cyberpunk and Video Game Fantasy Over Four THOUSAND positive reviews on Goodreads Welcome my friends! Welcome... to "The Land!" "This is the world you were meant to fight for!" Welcome to the SIXTH vivacious installment of Aleron Kong's, Chaos Seeds series. The time of hiding has passed. The Mist Village will make itself known. Goblins have invaded Richter's lands. Though the first incursion has been defeated, the anger of Chaos Seed remains. Those who challenge Richter's power will learn there is a reason all creatures fear the mist... it is the home of monsters. For the first time, Richter takes the battle to his enemies. He will live up to his name, and the very Land will shake with this power. With his allies, the Wood Sprites of Nadria, the army of the Mist Village marches to war. Richter has been a healer, an enchanter, a dungeon dweller, and a killer. Now he becomes something more. He becomes a RAIDER! This is a world of wonder and horror. This is a world of pain and joy. This is the world of monsters... and the brave men who battle them. Welcome back my friends! Welcome back... to The Land!

Thrust into an unknown, unwanted situation, most would feel panic, fear anger and fall into chaos. Erik and Rugrat are not immune to those feelings, but they have stepped into chaos so many times, it is simply a different challenge. Two weeks ago, Erik lost his legs and his arm. Today he got a message. "You have been randomly selected to join the Ten Realms. One may choose to ascend the Ten Realms, thereupon making a request to the Gods of the Realms. Only those who are Level 10, 20, 30, 40, 50, 60, 70, 80, and 90 may ascend to the next realm. Fortune favors the strong!" For a retired combat medic and Marine Recon sniper, the Ten Realms offer a clear challenge and sense of purpose that they had only found on the battlefield. How much trouble can you get into in a new realm?

The Land

Catacombs

Dragon Heart

A LitRPG Fantasy Series

Six Sacred Swords

Living into a revolutionary new video game, Jason and his friends are working to move their entire guild to Pro-Gamer status. Unlike the current line of MMORPGs and PvRMMORPG games on the market, FIVRMMORPG introduces a new gaming technology unlike anything experienced before. Choosing a Nightmare start to get ahead of the wave of new players starting the game, Jason finds himself alone in the wilds tasked with saving a group of refugees from goblin invaders. Although he manages to save the survivors that is just the beginning of his trials as he desperately fights to bring them back from the edge of annihilation. Jason is quickly swept up in the adventure as he struggles to build a home for his guildmates and the NPCs that he's saved. As the trouble heats up, he quickly discovers that marauding goblins are the least of his concerns. Warning: This story contains adult situations, foul language, MMORPG-style violence and other fun things. Read at your own risk.

Construct your dungeon. Summon your monster girls. Slaughter your foes. When the Inkolana Cartel's experimental computer network comes under attack, they give white-hat hacker Clay Knight two hours to fix the problem. If he succeeds, he'll be rich beyond his wildest dreams. If he fails, he's a dead man. But when Clay hacks the hackers, he stumbles into an ancient ritual that summons him to the dusty, forgotten world of Soketra. In this strange new land, Clay finds dungeons, monsters, and a fierce pride of beautiful cat women who believe he is the reincarnation of the ancient Dungeon Lord Rathokhetra. With a band of bloodthirsty dungeon raiders on his doorstep, Clay must master his new abilities and gather guardians for his territory to save himself and his army of warrior women from a fate darker than death.

Gifted with metahuman powers in a world full of capes and villains, Tori Rivas kept away from the limelight, preferring to work as a thief in the shadows. But when she's captured trying to rob a vault that belongs to a secret guild of villains, she's offered a hard choice: prove she has what it takes to join them or be eliminated. Apprenticed to one of the world's most powerful (and supposedly dead) villains, she is thrust into a strange world where the most divine superheroes and criminals are more complex than they seem. The education of a villain is not an easy one, and Tori will have to learn quickly if she wants to survive. On top of the peril she faces from her own teacher, there are also the capes and fellow apprentices to worry about, to say nothing of having to keep up a civilian cover. Most dangerous of all, though, are those who loathe the guild's very existence. Old grudges mean some are willing to go to any length to see the guild turned to ash, along with each one of its members. Even the lowly apprentices

Drawings of the human anatomy are accompanied by explanations and are designed to be colored in. For those who find the human body to be a fascinating biological machine, look no further! Embark on a voyage of discovery through the human body. Children and adults will enjoy learning about the various systems of the body and their particular functions. Then they can get creative, coloring in the detailed illustrations of those systems. With illustrations to color, it's easy to understand what goes on inside you!

Stone Will 1

Skeleton with a Heart

First Login

Anatomy and Physiology for Kids! The Human Body and it Works: Science for Kids - Children's Anatomy & Physiology Books

Explore the interconnectedness of the human body as we present the information in a child-friendly manner in this educational resource. The combination of pictures, layout and texts make this book a must-have in school and at home. Feel free to add this book as an additional resource for class or home discussions. Grab a copy today!

The worlds of noble and guild are about to collide, with seventeen-year-old Allie Donovan as the catalyst... Allie lives in a shadow world until she is thrust into the light of the aristocratic St Mathew's Academy. More at ease with a blade than a needle, she is stalked along the ancient corridors by a Scottish lord intent on determining why she is among them. She stumbles onto the reason when soldiers arrive to see her friend, Zeb, a mechanical genius. On the hunt for answers, she breaks into his underground laboratory. There, Allie discovers Zeb is not just constructing sentient mechanical creatures, he is building a devastating new weapon for the military. To protect her friend, Allie will have to stop the guilds from snatching the weapon and its creator. But if she betrays her world, she forfeits her own life. Unless she can rely on bonds of friendship to save both their lives... A historical fantasy academy adventure perfect for fans of Libba Bray, Marissa Meyer, and CJ Archer. Keywords: Victorian, young adult, teen romance, paranormal, steampunk, gaslamp, fantasy, historical, coming of age

After four months of training, Party Zero is ready to join up with the Stone Raiders and test out their newfound power.Forces have their eyes on the Stone Raiders for their own reasons. The Stone Raiders and Party Zero will be vital to the plans of higher powers and the future of Emerilla. They just have to survive long enough to make it there.A series of events are set into motion that will change the world, and just maybe the Universe.

It doesn't take a legendary sword to make a legendary swordsman, but it certainly helps.Kerus Selyrian is already well on his way to cutting his name into the annals of legend. He's fought false divinities, thieving sorcerers, and corrupt demigods - and left them defeated in his wake. But he's a long way from home, and Kaldwyn offers a different brand of danger than he's used to.He's already got a sword of unfathomable power, but it's damaged and leaking world-annihilating mana, so he's in the market for a new one.Possibly six. The more the better, really.The Six Sacred Swords are Kaldwyn's most famous artifacts.

Forge the only means to defeat the god beasts. Each sword must be earned by a worthy champion, and no single person has ever managed to collect them all.Not yet, at least.Kerus is just getting started.Additional Info: Six Sacred Swords is a light-hearted fantasy adventure inspired by Japanese game series like The Legend of Zelda, Final Fantasy, and Fire Emblem. It takes place in the same universe as the Arcane Ascension novels, but years earlier and with a different protagonist. While the books are interconnected, they can be read on their own in any order

Love the Grave Green

Nineives

A LitRPG Saga

Furies of Calderon

God's Eye: Awakening: A Labyrinth World Novel

Welcome to Long Awaited seventh novel of the Best Selling LitRPG Saga, Chaos Seeds, by Aleron Kong. A mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1 in Epic Fantasy -- #1 in Cyberpunk -- #1 in Video Game Fantasy In The Land: Predators, the Mist Village has harnessed its power. Core buildings, Professional fighters and now, their own Dungeon, the settlement is primed to grow into a kingdom of true power and magic. The path to power has not been without risk, however. The MistVillage has been noticed. Evil nobles from the Kingdom of Law, bloodthirsty goblins fromthe Serrated Mountains, an undead lord with a penchant for human sacrifice and fanatical kobolds from the Depths, all plot the village's destruction. The predators are circling. Richter's people are horribly outnumbered by foes whose own power has been entrenched for thousands of years. Richter and Sion need to be stronger than ever before. Luckily, they are. New skills have been learned, stronger enchantments have been wrought and the hundreds of villagers have answered the call to adventure. The Companions do not stand alone. While many eyes have turned towards the mists, wanting to take the treasures within, the Mist Village stares back with a simple message. Come and get it!

In a strange realm of princes, priests, soldiers, and soothsayers, young orphan Pug, apprenticed to Master Magician Kulgan, becomes embroiled in a war with another galaxy and strives to save his world.

The Acclaimed Debut Novel of the Best Selling Chaos Seeds Saga A mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1 Audiobook 2017 #1 in Cyberpunk and Video Game Fantasy Over Four THOUSAND positive reviews on Goodreads Welcome my friends! Welcome... to "The Land!" Tricked into a world of banished gods, demons, goblins, sprites and magic, Richter must learn to meet the perils of The Land and begin to forge his own kingdom. Actions have consequences across The Land, with powerful creatures and factions now hell-bent on Richter's destruction. Can Richter forge alliances to survive this harsh and unforgiving world or will he fall to the dark denizens of this ancient and unforgiving realm? A tale to shake "The Land" itself, measuring 10/10 on the Richter scale, how will Richter's choices shape the future of The Land and all who reside in it? Can he grow his power to meet the deadliest of beings of the land? When choices are often a shade of grey, how will Richter ensure he does not become what he seeks to destroy? ps - Gnomes Rule

As the Stone Raiders come into a time of peace, they set upon building up their guild hall and getting back to raiding.Without the worries of immediate battles and constant quests, Dave and Party Zero are free to pursue their passions. New discoveries will be made and advances taken. They've got big plans and ideas for the future what they start now will form and shape that future.In this time of change, possibilities will rise and opportunities will be grasped. It's time to build for the future.

For the Guild

The Land: Foundin

American Birding Association Field Guide to Birds of Hawaii

Coloring Book for Kids and Adults, Activity Book, Great Starter Book for Children

Assassin's Apprentice (The Farseer Trilogy, Book 1)

An unearthly adversary descends on an idyllic fantasy world, corrupting magic against good and slaughtering innocents, and only a single man can stop him.

Humanity on the run. Desperate base building. Dark deeds done during daylight. Joe has started to draw attention to himself and his abilities. While some of the attention is good and allows for personal growth, most of it is from various organizations that feel threatened by the sudden upswing of power that Joe's guild-The Wanderers-are attaining. As the threat to earth begins to reach its peak, all of humanity has a choice: Rise to Eternium, or stay for an uncertain future. Some stay, some go, some don't make the choice quickly enough. In Ardania, the human Kingdom is seeing an unprecedented influx of people. Supply and demand is an issue no matter where you go, as a civilization of a few million can't prepare to accept an eighth of earth's inhabitants at once. Joe sets out to solve problems where he can, but he can't be there for everyone... especially when a group of smiling enforcers are working to bring him down.

Jason wakes up in a mysterious world of magic and monsters.It's not easy making the career jump from office-supplies-store middle manager to heroic interdimensional adventurer. At least, Jason tries to be heroic, but it's hard to be good when all your powers are evil.He'll face off against cannibals, cultists, wizards, monsters...and that's just on the first day. He's going to need courage, he's going to need wit, and he's going to need some magic powers of his own. But first, he's going to need pants.After cementing itself as one of the best-rated serial novels on Royal Road with an astonishing 13 million views, He Who Fights with Monsters is now available on Kindle. It's perfect for fans of Pirate Aba, Dakota Krout, and Luke Chmlenko.

He was born anew in a world where martial arts were indistinguishable from magic. He only received a neuronet and meaningless desires from his past life. What lies ahead? He dreamed of adventure and freedom, but those dreams were taken away from him. The same way his mother, father, and sister had been taken away. They took the Kingdom, they took his own destiny. But he is willing to wage a war, against the whole world if need be, to bring everything back. Even if the army opposes him, his sword won't waver. Even if the Emperor sends the legions, his step won't falter. Even if demons and gods, heroes and enemies alike are to unite against him, he won't bend to their will. His own will is iron itself, unstoppable. His name is Hadjar and he heeds the call of the dragon heart within him.

Obsidian Eyes

Swarm 2

Raider Annihilation

The Land: Raiders

Raze

The vaunted power of the Mage's College. Unbound freedom among the Wolfmen. The best of both worlds. Recent college grad Sam King was hoping for a backpacking trip across Europe as a graduation present. Instead he's going to get a different kind of trip: a three-month stint in the ultimate immersive gaming experience. As a lifelong geek, gamer, and outsider, it's a better gift than he'd ever dreamed. But when he jumps feetfirst into the world of Eternium, run by CAL, the Certified Altruistic Lexicon, it's not exactly what he expected. All he wants is to quest, game, grind some levels, and get his hands on awesome loot. You know, have fun! But the Mage's College seems to have a very different definition of fun, one involving study, blisteringly strict regulations, aristocratic hierarchy, and tons of pay to play. Sam crosses the College and finds himself running for his life with a back-talking book that is far more than it seems and a class that no one has even heard of. If he can navigate the deadly College politics and the looming war with the barbaric Wolfmen, he might just find the fun and adventure he was looking for.

He went by many names, Guardian Legion Commander, the Tree Knight, A member of the Order of Light, The Clan Spirit Champion, the Dragon Tamer, Phoenix Rider, shadow Whisperer and Friend of the Fairies, oh, and Anthony. He died in a war forgotten, removed from the history books. So he has rested for centuries in the dark. And then. Someone had the audacity to wake him up from his nap! Come on, is nothing sacred anymore?Aila Wraronis is a princess of the Underdark in the Northern reaches of the Stoha Mountains. The Dark Elves have remained out of the war that has ground to a halt between the Humans and the Beast-Kin. Now, in their research they have found signs of mysterious "doorways". She is sent to the Deepwood in the South, between the lands of Radai in the West held by the Humans and Selenus in the East, controlled by the Beast-Kin.And she just woke up a Death Knight, though this one looks like he might have hit his skull a few times and a heart beats within his chest. Their adventure has only begun. Anthony! Put on your armor dammit! Stop using your ribs as a Xylophone! You're freaking out the Dark Elf.Lets see if they can make it?

Fun coloring book for kids who love Trolls! Perfect for your child. Printed single side on white paper. High-quality coloring book for kids. Favorite characters are waiting for you inside the book, color them all!!! This book also makes a perfect gift for kids that love Trolls. Each illustration is printed on a separate sheet (8.5 x 11) to avoid bleed through. You will be offered a lovely, high-quality illustrations in black and white. Hope you will find in our book countless hours of enjoyment and gratifying challenges. TAGS: Trolls, Trolls coloring, Trolls book, Trolls coloring book, Trolls coloring books, coloring book for adults, kids coloring book, boys coloring book, girls coloring book, most popular children coloring book, new coloring book, 2018 coloring book, coloring books for toddlers, coloring books for preschoolers, coloring books for kids.

Dungeon Born

Time of Change

Unsouled