

My First Coding Book: Packed With Flaps And Lots More To Help You Code Without A Computer!

Don't just play computer games - help children build them with your own home computer! Calling all coders, this is a straight visual guide to helping kids understand the basics of computer coding using Scratch and Python coding languages. Essential concepts like scripts, variables, and strings are explained using build-along projects and games. Kids can create online games like Monkey Mayhem and Bubble Blaster, draw mazes and shapes, build animations, and more using the step-by-step examples to follow and customize. Seven projects let kids (and their parents) practice the skills as they are learning in each section of the book to get instant results, even when completely new to coding. Packed with visual examples, expert tips, a glossary of key terms, and profiles of famous coders, *Help Your Kids with Computer Coding* lays a hands-on foundation for computer programming that adults and kids can learn together. Supporting STEM education initiatives, computer coding teaches kids how to think creatively, collaboratively, and reason systematically, and is quickly becoming a necessary and sought-after skill. DK's computer coding book is full of fun exercises with step-by-step guidance, making them the perfect introductory tools for building vital skills in computer programming. User note: At home, all you need is a desktop or laptop with Adobe 10.2 or later, and an internet connection to download Scratch 2.0 and Python 3. Coding with Scratch can be done without download on <https://scratch.mit.edu>. Series: *DK's bestselling Help Your Kids With* series contains crystal-clear visual breakdowns of important subjects. Simple graphics and jargon-free text are key to making this series a user-friendly resource for frustrated parents who want to help their children learn most out of school.

This engaging picture book for little children explains how the body works, covering everything from blood and bones to dreaming and digestion. Simple, friendly illustrations take you through basic body parts and processes. Discover how your heart works, what happens as you grow up, which part of your brain controls coughing and sneezing, and more. Charming original artwork by Tony Neal featuring friendly, colourful characters. Simple, engaging text suitable for sharing with little children. Look out for fascinating facts including how many years of your life you will spend asleep, how many glasses the water in your body would fill and how fast your brain works compared to a racing car.

My First Words Let's Get Talking is fun for you and your toddler learning their first words, now in ebook format. With lots of simple, filled images, simple questions and things to name, your toddler will love learning first words using this colourful ebook. Read together, they'll love the playful images - perfect for reading aloud; identify the goldfish, teddy and car, and even encourage them to choose their favourite pet! Makes teaching your toddler first words as easy as A B C.

In DK's unique activity collection kids explore space with the ultimate blend of facts and fun. Perfect for keeping little hands busy during rainy days or holidays, *Ultimate Factivity Collection Space* is packed with amazing facts and fun activities based on the

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planets and galaxies. Find out about the night sky, what a black hole is and explore the depths of outer space. From colouring drawing to puzzles and stickers, Ultimate Factivity Collection Space is a great way to learn while having fun - all you need is Learn to Think like a Coder with Fun Activities, then Code in Scratch 3.0 Online!
STEM Starters for Kids Engineering Activity Book

A learner's guide to programming using the Python language

A Complete Guide for New & Aspiring Developers

Computer Coding for Kids

Find out what goes on behind the screen, beneath the keyboard and inside the electronic "brain" of a computer.

What routine do you follow to pack a healthy lunch? See how this responsible student plans a meal.

My First Coding Book Packed with Flaps and Lots More to Help you Code without a Computer! Dorling Kindersley Ltd

A searing novel of social realism, Upton Sinclair's The Jungle follows the fortunes of Jurgis Rudkus, an immigrant who finds in the stockyards of turn-of-the-century Chicago a ruthless system that degrades and impoverishes him, and an industry whose filthy practices contaminate the meat it processes. From the stench of the killing-beds to the horrors of the fertilizer-works, the appalling conditions in which Jurgis works are described in intense detail by an author bent on social reform. So powerful was the book's message that it caught the eye of President Theodore Roosevelt and led to changes to the food hygiene laws. In his Introduction to this new edition, Russ Castronovo highlights the aesthetic concerns that were central to Sinclair's aspirations, examining the relationship between history and historical fiction, and between the documentary impulse and literary narrative. As he examines the book's disputed status as novel (it is propaganda or literature?), he reveals why Sinclair's message-driven fiction has relevance to literary and historical matters today, now more than a hundred years after the novel first appeared in print.

My First Words

Numbers

My First Big Book of Bilingual Coloring Animals

A unique step-by-step visual guide, from binary code to building games

My First Farm Board Book

Space

They used to joke about it. Like many brilliant scientists, Josh sometimes had trouble remembering things that needed doing in the “real” world—like buying groceries, eating regular meals, and talking to people. But he was happy to have his beloved wife, Lauren, remind him with her “honey do” lists. He just never realized how much he would need one when she was gone. Being a widower is not something Joshua Park ever expected. Given his solitary job, small circle of friends and family, and the social awkwardness he’s always suffered from, Josh has no idea how to negotiate this new, unwanted phase of life. But Lauren had a plan to keep him moving forward. A plan hidden in the letters she leaves him, giving him a task for every month in the year after her death. A plan that leads Joshua with a loving hand on a journey through

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grief, anger, and denial. It's a journey that will take Joshua from his first outing as a widower to buy groceries...to an attempt at a dinner party where his lack of experience hosting creates a comic disaster...to finding a new best friend while weeping in the dressing room of a clothing store. As his grief makes room for new friendships and experiences, Joshua learns Lauren's most valuable lesson: The path to happiness doesn't follow a straight line. Funny, sometimes heart-wrenching, and always uplifting, this novel from New York Times bestselling author Kristan Higgins illuminates how life's greatest joys are often hiding in plain sight.

This engaging picture introduces little children to the wonders of science. Simple, friendly illustrations take you through a wide range of subjects - from astronauts living in space to simple experiments you can try at home. Discover how a seed grows, why things float, what makes materials change and much more. Full of fascinating facts and important concepts that grownups and children can share and talk about together. Includes internet links to websites with video clips, games and activities for young children to find out more about science. Part of a series which also includes My First Outdoor Book (9781474943031) and My First Body Book (9781474915977).

Meet all the exciting zoo animals in Tabbed Board Books: My First Zoo. Filled with stunning photographs and clear labels, Tabbed Board Books: My First Zoo helps children develop first language skills by introducing them to zoo animals. This book features 13 picture tabs that lead to 26 pages of zoo images with clear labels, and the design works perfectly with children's stage of educational development. Using word games and picture tabs, Tabbed Board Books: My First Zoo helps children learn new words and discover the world around them.

Engineering is what brings machines to life. Little learners can discover more about engineering at home by reading the simple explanations and doing the beautifully illustrated activities on each page. Start a lifelong passion for STEM subjects and inspire children to, one day, contribute an invention of their own to the world.

Learn Html, Css & Javascript & Build a Website, App & Game

My First Coding Book

My First Words Let's Get Talking

My First Book of Patterns Pencil Control

My First Science Book

Pack Up the Moon

Little ones will love learning Spanish with My First Big Book of Bilingual Coloring: Animals, a jumbo coloring book packed with almost 200 pages of bilingual coloring fun! Children will love My First Big Book of Bilingual Coloring: Animals, a follow-up book to the successful My First Big Book of Coloring. This book is packed with images for kids to color alongside the English and Spanish word for each picture. The appealing artwork, with its heavy, chunky black lines, is eye-catching and kid-friendly. This book is sure to engage little ones for hours!

This fun, friendly guide explains how computers work and what coding does - then shows you how to code your own stories and games on a tablet. The coding uses ScratchJr, a computer language designed especially for beginners, which is available to download for free. A perfect first introduction to

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computer coding. Entertaining projects with simple, step-by-step instructions. Includes helpful notes for grown-ups.

Learn to think like a coder without a computer! Each of the fun craft activities included in this book will teach you about a key concept of computer programming and can be done completely offline. Then you can put your skills into practise by trying out the simple programs provided in the online, child-friendly computer language Scratch. This crafty coding book breaks down the principles of coding into bite-sized chunks that will get you thinking like a computer scientist in no time. Learn about loops by making a friendship bracelet, find out about programming by planning a scavenger hunt, and discover how functions work with paper fortune tellers. Children can then use their new knowledge to code for real by following the clear instructions to build programs in Scratch 3.0. Perfect for kids aged 7-9, the various STEAM activities will help teach children the crucial skills of logical thinking that will give them a head-start for when they begin programming on a computer. Famous scientist pages teach children about coding pioneers, such as Alan Turing and Katherine Johnson, and topic pages, such as the Internet, give kids a wider understanding of the subject. Written by computer science expert Kiki Prottzman, How to be a Coder is so much fun kids won't realize they're learning!

Everything you need to know to look after yourself to bring about and maintain perfect health, prosperity, wealth, happiness, quality of life and longevity. It reveals that we are, without realising, not doing enough or the right things to protect our health and prosperity which is equally extremely damaging to nature, wildlife, oceans, sea-life, fresh springs, waterways and air, and us. The Book by Linde utilises new and ancient knowledge from around the world, over the millennia identifying what changes we need to make to enhance every aspect of our lives with simple solutions for almost every situation. It is your most powerful contribution to protecting, nurturing and saving our planet. In summary, 'THE BOOK' Consists of Six Chapters which incorporates a summary within each one: Lifestyle; Food & Nutrition; Medical Care; Mind; Water; and Now Live the final chapter which you can cast your eye over first as it is a synopsis of the complete works. It is highly recommend to read from cover to cover but, it is packed with valuable information to just use as a Reference Manual on a day to day basis. Teaches you how to look after your body and mind to ultimately prevent illness, but also to help regain and maintain perfect health; Provides countless number of practical, realistic & simple tips to easily adopt into your day to day lifestyle improving quality of life, saving time & money and gaining longevity; Fuses together specialised areas in health & mind, lifestyle & environment under one cover; Identifies our day to day toxic exposures that we are unaware of and provides successful resolutions; Gives you complete fundamental knowledge and awareness, to use your courage to take responsibility for your life enhancing your health, prosperity and happiness; Provides you with ancient knowledge and practices to new, from science including quantum physics, to philosophy, psychology, and important

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detail on nutrition, exercise, energies and medicine; Is very current, answering all the conflicting hype about diets, the next super food or the bad effects of conventional drugs or sugar that are in the media weekly, even daily; For more information please visit www.thebookbook.co.uk

Coding Concepts for Kids

Packed with Activities and Engineering Facts

The Night Bus Hero

My First Computer Coding Book Using Scratch Jr

The Book

My First Body Book

Help your toddler learn all about colors in My First Colors. With colorful, bright photographs alongside clear word-labels your little one will begin to recognize red from yellow and even multi-colored objects too. Each page introduces one color using objects or animals to fully engage your toddler and keep early learning simple. Perfect for encouraging children to build vocabulary and language skills My First Colors helps toddlers grasp early concepts. Read it together and help them turn the pages and learn all about color.

Hands-on fun for you and your toddler as you learn about animals with this tabbed board book from My First With lots of colourful pictures, fun-filled questions on pets, farm animals and even mini-beasts, your toddler will love learning about animals which squeak and squark with this tactile board book. Read it together and help them turn the pages using the easy-grip picture tabs; from counting tropical fish to pretending to talk like a parrot, fun questions on every page will help develop early speaking and listening skills. A great way to teach your child about animals.

Meet the characters that make up a chess army and learn how to fight your first battle in this friendly introduction to the game. My First Chess Book is written clearly and simply, with entertaining examples, making it the perfect starting point for young children - and a handy refresher guide for parents and grandparents! Entertaining illustrations by The Boy Fitz Hammond bring the explanations to life. With expert advice from Sarah Hegarty, former British women's chess champion and director of the world's biggest chess competition, the UK Schools Chess Challenge. Includes fun games and puzzles.

Labeled illustrations and brief text introduce animals, equipment, and other things found on a farm. On board pages.

How To Be a Coder

My First Big Book of Coloring 2

Hello Ruby: Journey Inside the Computer

The Everything Kids' Scratch Coding Book

Learn to Code Without a Computer

First Coding Book for Kids

The Fun Filled Football Activity Book For Kids This book is full of a wide range of football-themed activities that will keep kids engaged for hours on end. Activities include: Football Word Searches Secret Football Decoding

Football Anagrams Match Up Madness Numerous design pages to let your kids creativity flourish Football Math Football Drawing and Coloring Football Geography Football Mazes Fun Football Facts This book is perfect for any child who loves football and wants to learn more about the game while enjoying hours of fun.

Specifications: A4 Paperback (8.5 x 11 Inches) 70 Pages Matte Front and Back Cover

Big, brainy science for the littlest listeners. Accurate enough to satisfy an expert, yet simple enough for baby, this clever board book showcases the use of logic, sequence, and patterns to solve problems. Can Baby think like a coder to fix her train? Beautiful, visually stimulating illustrations complement age-appropriate language to encourage baby's sense of wonder. Parents and caregivers may learn a thing or two, as well! Author's Note: The goal of the Baby Loves Science books is to introduce STEM topics in a developmentally appropriate way. As a precursor to learning programming languages and syntax, Baby Loves Coding presents the concepts of sequencing, problem solving, cause and effect, and thinking step-by-step. Practicing these skills early creates a solid foundation for reading, writing, math and eventually, programming.

Teach kids the concepts of coding in easy-to-understand language and help them develop games of their own with The Everything Kids' Scratch Coding Book! Understanding computer science is becoming a necessity in the modern age. As our world shifts towards becoming increasingly more technical and automated, the ability to code and understand computers has become one of the most valuable skills any child can have on the road to a successful life. More and more schools are recognizing this importance and have started to implement computer science and coding as core elements in their curriculums, right alongside math and history. The Everything Kids' Scratch Coding Book helps children get a head start on this new essential skill, with Scratch coding—a language designed by MIT specifically to help a younger audience learn to code. In no time, children will learn basic coding concepts, build fun games, and get a competitive edge on their classmates. This book encourages children to think analytically and problem-solve, while helping them develop an essential skill that will last them a lifetime.

Get the perfect book to introduce young kids to the world of coding. An exciting fun-filled book to give them the perfect start. Ideal for ages 4-7. With this fun illustrated coding workbook, kids will get a head start at coding & become future experts in the STEM fields. Easy-to-understand tutorials in "First Coding Book For Kids by Kidlo" help create a strong foundation of offline coding. That's right - no computer required! The activities in this coding book for beginners are perfect for children of ages 4-7. With this book, curious little minds can learn the basics of coding from scratch & get acquainted with sequencing easily. They can take the first steps towards

development of creative thinking, problem-solving & analytical skills with this visual guide! Colorful illustrations make the coding games very exciting to solve. If you are unable to solve a level, no worries! The solutions given at the back will help you out. After solving this book, your kids will be ready to take on languages like Scratch and Swift. The "First Coding Book For Kids by Kidlo" can be useful to understand essential coding concepts and give a playful introduction to programming. So boys and girls, go ahead & begin your coding journey! It won't be long before your baby says I love coding. Kidlo Coding is brought to you by Kidlo Coding Games for Kids, an award-winning app for teaching young learners the basics of coding.

My First Story Writing Book

Building a Home

Ultimate Factivity Collection

Head First Programming

My First Colors

My First Big Book of Princesses

For use in schools and libraries only. An essential guide to computer programming for kids -- by kids.

Starting a career in programming can be intimidating. Whether you're switching careers, joining a bootcamp, starting a C.S. degree, or learning on your own, Your First Year in Code can help, with practical advice on topics like code reviews, resume writing, fitting in, ethics, and finding your dream job.

From Onjali Q. Rauf, the award-winning and best-selling author of The Boy at the Back of the Class, comes another incredible story, told with humour and heart. 'The boy's an absolute menace.' 'He's a bully. A lost cause!' 'Why can't he be more like his sister?' I've been getting into trouble for as long I can remember. Usually I don't mind 'cos some of my best, most brilliant ideas have come from sitting in detention. But recently it feels like no one believes me about anything - even when I'm telling the truth! And it's only gotten worse since I played a prank on the old man who lives in the park. Everyone thinks I'm just a bully. They don't believe I could be a hero. But I'm going to prove them all wrong... Told from the perspective of a bully, this book explores themes of bullying and homelessness, while celebrating kindness, friendship and the potential everyone has to change for the good.

A write-in book for complete beginners, who want to write stories but don't know where to start. Starting with easy word games, the book takes the young writer through each part of story-writing. From creating characters using doodling and using picture prompts to develop description skills, the book builds up to writing whole short stories.

Getting Real

Coding Games and Worksheets to Teach Little Kids (4-7 Years) How to Code

Let's Squeak and Squawk

My First Animals

Tabbed Board Books: My First Zoo: Let's Meet the Animals!

Look Inside How Computers Work

Getting Real details the business, design, programming, and marketing principles of 37signals. The book is packed with keep-it-simple insights, contrarian points of view, and unconventional approaches to software design. This is not a technical book or a design tutorial, it's a book of ideas. Anyone working on a web app - including entrepreneurs, designers, programmers, executives, or marketers - will find value and inspiration in this book. 37signals used the *Getting Real* process to launch five successful web-based applications (Basecamp, Campfire, Backpack, Writeboard, Ta-da List), and Ruby on Rails, an open-source web application framework, in just two years with no outside funding, no debt, and only 7 people (distributed across 7 time zones). Over 500,000 people around the world use these applications to get things done. Now you can find out how they did it and how you can do it too. It's not as hard as you think if you Get Real.

"Code is the 21st century literacy and the need for people to speak the ABCs of Programming is imminent." --Linda Liukas *Meet Ruby*--a small girl with a huge imagination. In Ruby's world anything is possible if you put your mind to it. When her dad asks her to find five hidden gems Ruby is determined to solve the puzzle with the help of her new friends, including the Wise Snow Leopard, the Friendly Foxes, and the Messy Robots. As Ruby stomps around her world kids will be introduced to the basic concepts behind coding and programming through storytelling. Learn how to break big problems into small problems, repeat tasks, look for patterns, create step-by-step plans, and think outside the box. With hands-on activities included in every chapter, future coders will be thrilled to put their own imaginations to work.

Looking for a reliable way to learn how to program on your own, without being overwhelmed by confusing concepts? *Head First Programming* introduces the core concepts of writing computer programs -- variables, decisions, loops, functions, and objects -- which apply regardless of the programming language. This book offers concrete examples and exercises in the dynamic and versatile Python language to demonstrate and reinforce these concepts. Learn the basic tools to

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start writing the programs that interest you, and get a better understanding of what software can (and cannot) do. When you're finished, you'll have the necessary foundation to learn any programming language or tackle any software project you choose. With a focus on programming concepts, this book teaches you how to: Understand the core features of all programming languages, including: variables, statements, decisions, loops, expressions, and operators Reuse code with functions Use library code to save time and effort Select the best data structure to manage complex data Write programs that talk to the Web Share your data with other programs Write programs that test themselves and help you avoid embarrassing coding errors We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

What exactly is a computer? How does it work? What is it made of? Learn all this and more with Ruby! In Ruby's world anything is possible if you put your mind to it—even fixing her father's broken computer! Join Ruby and her new friend, Mouse, on an imaginative journey through the insides of a computer in search of the missing Cursor. From bits and logic gates to computer hardware, in Journey Inside the Computer, Ruby (and her readers!) will learn the basic elements of the machines that power our world. Then future kid coders can put their knowledge and imaginations to work with fun activities. Praise for Linda Liukas and the Hello Ruby series: "[Linda Liukas] wants kids to understand and embrace basic computer logic, so that they later formulate code in the same effortless and creative way they build structures with LEGO." —The Wall Street Journal "Hello Ruby by Linda Liukas is half picture book and half activity book rolled into one adorable package. What I love about it is that it introduces programming without requiring a computer at all." —GeekMom.com

Your First Year in Code

Baby Loves Coding!

The Jungle

Hours of Football Themed Activity Fun with Word Searches, Mazes, Anagrams, Coloring and Much More - Perfect Gift For Young Kids

How I Pack My Lunch

The Fun Filled Football Activity Book For Kids

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A book of number puzzles which encourage young readers to develop math skills by calculating figures, weighing and measuring objects, or comparing shapes.

My First Big Book of Coloring 2 is jumbo coloring book with almost 200 pages of coloring fun! Kids will love My First Big Book of Coloring 2, a jumbo follow-up book to the successful My First Big Book of Coloring, that's packed with almost 200 pages of fun! The appealing artwork-with its heavy, chunky black lines-are eye-catching and kid-friendly. This book is sure to engage little ones for hours!

Little ones will love My First Big Book of Princesses, a jumbo coloring book packed with almost 200 pages of coloring fun! Children will love My First Big Book of Princesses, the newest installment to the successful My First Big Book of Coloring series. This book is packed with page after page of princess fun! The appealing artwork with its heavy, chunky black lines are eye-catching and kid-friendly. This book is sure to engage little ones for hours!

Help your toddler learn their all important first words with My First Words. With 16-pages of colourful, bright photographs alongside clear word-labels your little one will begin to recognise common everyday words. Each page introduces a new area including the kitchen, bedroom, the park and more, highlighting the key words with a bright image. Straightforward and clear My First Words fully engages your toddler to keep early learning simple. Perfect for encouraging children to build vocabulary and language skills My First Words helps toddlers grasp early concepts. Your little one will love discovering words and language. Read it together and help them learn their first words.

Get Coding!

My First Chess Book

My First Math Book

Hello Ruby: Adventures in Coding

Packed with Flaps and Lots More to Help you Code without a Computer!

Learn to Code and Create Your Own Cool Games!

Coding for kids without a computer--an offline skill-building book for ages 5 to 7 Coding helps kids develop analytical thinking, problem-solving abilities, and beyond! In this exciting guide to coding for kids, your child will discover the core concepts of coding through colorful games and activities--without using a computer. These fun challenges can be done right inside the book or with everyday objects to help kids practice the same skills coders use, like writing clear instructions, recognizing patterns, and working efficiently. There's even a place for your beginner to invent their own codes! This coding for kids book features: Coding fundamentals--Practice algorithms, loops, conditionals, optimization, debugging, and variables with games that help kids think like a computer programmer. Meet the coder crew--Explore coding for kids with a whole cast of characters, including Al the helper, Pixel the creative expert, Lo the problem-solver, Bug the pattern-spotter, and their robot dog Spot the Bot! On and off the page--Sharpen skills with fun on-the-page puzzles

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and off-the-page activities that give kids a chance to practice in different ways. Set your little ones up for success with coding for kids that only requires a pencil, paper, and their imagination.

Get with the program! Introduce your child to the wonderful world of coding. Packed with flaps, wheels and sliders, this is the essential guide for children wishing to learn the ins and outs of coding. Written specifically for Key Stage 1 level, My First Coding Book teaches your child how to understand and use basic algorithms and bug fixes. The eye-catching illustrations and hands-on sliders will not only keep your little ones entertained, but will help to improve their ability to solve maths problems as well! Computer coding is now a key part of the UK National Curriculum and is taught to children as soon as they begin school. My First Coding Book offers a unique and exciting alternative to dull worksheets and is perfect for teachers, parents or grandparents introducing their children to computing. Give your child a head start without the need for a computer.

The Smarter, Faster, Easier Way to Build a Successful Web Application