

Continuous Delivery: Reliable Software Releases Through Build, Test, And Deployment Automation (Addison Wesley Signature Series (Fowler))

How well does your organization respond to changing market conditions, customer needs, and emerging technologies when building software-based products? This practical guide presents Lean and Agile principles and patterns to help you move fast at scale—and demonstrates why and how to apply these paradigms throughout your organization. Through case studies, you'll learn how successful enterprises have rethought everything from governance and financial management to systems architecture and organizational culture in the pursuit of radically improved performance. Discover how Lean focuses on people and teamwork at every level, in contrast to traditional management practices. Exploring solutions, testing assumptions, and getting feedback from real users Lead and manage large-scale programs in a way that empowers employees, increases the speed and quality of delivery, and lowers costs Learn how to implement ideas from the DevOps and Lean Startup movements even in complex, regulated environments Competent system administrators know their success hinges upon being able to perform often tedious tasks with rigor and punctuality. Such metrics are often achieved only by instituting a considerable degree of automation, something that has become even more crucial as IT environments continue to scale both in terms of size and complexity. What tool to be released is Puppet, a solution capable of automating nearly every aspect of a system administrator's job, from user management, to software installation, to even configuring server services such as FTP and LDAP. Pulling Strings with Puppet: Configuration Management Made Easy is the first book to introduce the powerful Puppet tool. This guide will guide you through Puppet's key features, showing you how to install and configure the software, create automated Puppet tasks, known as recipes, and even create reporting solutions and extend Puppet further to your own needs. A bonus chapter is included covering the Factor library, which makes it a breeze to automate the retrieval of remote addresses.

Winner of the 2011 Jolt Excellence Award! Getting software released to users is often a painful, risky, and time-consuming process. This groundbreaking new book sets out the principles and technical practices that enable rapid, incremental delivery of high quality, valuable new functionality to users. Through automation of the build, deployment, and testing processes, between developers, testers, and operations, delivery teams can get changes released in a matter of hours— sometimes even minutes—no matter what the size of a project or the complexity of its code base. Jez Humble and David Farley begin by presenting the foundations of a rapid, reliable, low-risk delivery process. Next, they introduce techniques for managing all changes, from check-in to release. Finally, they discuss the “ecosystem” needed to support continuous delivery, from infrastructure, data and configuration management to governance. The authors introduce state-of-the-art techniques, including automated infrastructure management and data migration, and the use of virtualization, cloud computing, and containers. This book covers a wide range of practices, and demonstrate how to mitigate risks. Coverage includes • Automating all facets of building, integrating, testing, and deploying software • Implementing deployment pipelines at team and organizational levels • Improving collaboration between developers, testers, and operations • Developing features incrementally on large and distributed systems • Managing configuration management strategy • Automating acceptance testing, from analysis to implementation • Testing capacity and other non-functional requirements • Implementing continuous deployment and zero-downtime releases • Managing infrastructure, data, components and dependencies • Navigating risk management, compliance, and security. If you are a system administrator, tester, or manager, this book will help your organization move from idea to release faster than ever—so you can deliver value to your business rapidly and reliably.

Understand the principles of software architecture with coverage on SOA, distributed and messaging systems, and database modeling Key Features Gain knowledge of architectural approaches on SOA and microservices for architectural decisions Explore different architectural patterns for building distributed applications Migrate applications to the cloud Description Building software requires careful planning and architectural considerations; Golang was developed with a fresh perspective on building next-generation applications on the cloud with distributed and concurrent computing concerns. Hands-On Software Architecture with Golang starts with a brief introduction to architectural elements and architectural principles. You'll then move on to look at code-level aspects such as modularity, class design, and constructs specific to Golang and implementation of design patterns. As you make your way through the chapters, you'll explore the core objectives of architecture such as effectively managing complexity, scalability, and reliability in distributed systems and their communication before moving on to modeling and scaling of data. In the concluding chapters, you'll learn to deploy architectures and plan the migration of applications from other languages. By the end of this book, you will have gained insight into various design and architectural patterns, which will enable you to build applications that are scalable, reliable, and easy to maintain.

What you will learn Understand architectural paradigms and deep dive into Microservices Design parallelism/concurrency patterns and learn object-oriented design patterns in Go Explore API-driven systems architecture with introduction to REST and GraphQL standards Build event-driven architectures and make your architectures anti-fragile Go from other languages Get to grips with deployment considerations with CI/CD pipeline, cloud deployments, and so on Build an end-to-end e-commerce (travel) application backend in Go Who this book is for Hands-On Software Architecture with Golang is for software developers, architects, and CTOs looking to use Go in their software architecture. Programming knowledge of Golang is assumed.

The Art of Readable Code

Service Design Patterns

Scaling Web Resources

How HP Transformed LaserJet FutureSmart Firmware

Continuous Architecture

Keeping the Data On Time

Learning Journeys for the Whole Team

Getting started with the processes and the tools to continuously deliver high-quality software About This Book Incorporate popular development practices to prevent messy code Automate your build, integration, release, and deployment processes with Jenkins, Git, and Gulp?and learn how continuous integration (CI) can save you time and money Gain an end-to-end overview of Continuous Integration using different languages (JavaScript and C#) and tools (Gulp and Jenkins) Who This Book Is For This book is for developers who want to understand and implement Continuous Integration and Delivery in their daily work. A basic knowledge of at least JavaScript and HTML/CSS is required. Knowing C# and SQL will come in handy. Most programmers who have programmed in a (compiled) C-like language will be able to follow along. What You Will Learn Get to know all the aspects of Continuous Integration, Deployment, and Delivery Find out how Git can be used in a CI environment Set up browser tests using Karma and Selenium and unit tests using Jasmine Use Node.js, npm, and Gulp to automate tasks such as linting, testing, and minification Explore different Jenkins jobs to integrate with Node.js and C# projects Perform Continuous Delivery and Deployment using Jenkins Test and deliver a web API In Detail The challenge faced by many teams while implementing Continuous Deployment is that it requires the use of many tools and processes that all work together. Learning and implementing all these tools (correctly) takes a lot of time and effort, leading people to wonder whether it's really worth it. This book sets up a project to show you the different steps, processes, and tools in Continuous Deployment and the actual problems they solve. We start by introducing Continuous Integration (CI), deployment, and delivery as well as providing an overview of the tools used in CI. You'll then create a web app and see how Git can be used in a CI environment. Moving on, you'll explore unit testing using Jasmine and browser testing using Karma and Selenium for your app. You'll also find out how to automate tasks using Gulp and Jenkins. Next, you'll get acquainted with database integration for different platforms, such as MongoDB and PostgreSQL. Finally, you'll set up different Jenkins jobs to integrate with Node.js and C# projects, and Jenkins pipelines to make branching easier. By the end of the book, you'll have implemented Continuous Delivery and deployment from scratch. Style and approach This practical book takes a step-by-step approach to explaining all the concepts of Continuous Integration and delivery, and how it can help you deliver a high-quality product.

'I'm a HUGE fan of Alison Green's "Ask a Manager" column. This book is even better!' Robert Sutton, author of The No Asshole Rule and The Asshole Survival Guide 'Ask A Manager is the book I wish I'd had in my desk drawer when I was starting out (or even, let's be honest, fifteen years in)' - Sarah Knight, New York Times bestselling author of The Life-Changing Magic of Not Giving a F*ck A witty, practical guide to navigating 200 difficult professional conversations Ten years as a workplace advice columnist has taught Alison Green that people avoid awkward conversations in the office because they don't know what to say. Thankfully, Alison does. In this incredibly helpful book, she takes on the tough discussions you may need to have during your career. You'll learn what to say when: - colleagues push their work on you - then take credit for it - you accidentally trash-talk someone in an email and hit 'reply all' - you're being micromanaged - or not being managed at all - your boss seems unhappy with your work - you got too drunk at the Christmas party With sharp, sage advice and candid letters from real-life readers, Ask a Manager will help you successfully navigate the stormy seas of office life.

Unleash the combination of Docker and Jenkins in order to enhance the DevOps workflow About This Book Build reliable and secure applications using Docker containers. Create a complete Continuous Delivery pipeline using Docker, Jenkins, and Ansible. Deliver your applications directly on the Docker Swarm cluster. Create more complex solutions using multi-containers and database migrations. Who This Book Is For This book is intended to provide a full overview of deep learning. From the beginner in deep learning and artificial intelligence to the data scientist who wants to become familiar with Theano and its supporting libraries, or have an extended understanding of deep neural nets. Some basic skills in Python programming and computer science will help, as well as skills in elementary algebra and calculus. What You Will Learn Get to grips with docker fundamentals and how to dockerize an application for the Continuous Delivery process Configure Jenkins and scale it using Docker-based agents Understand the principles and the technical aspects of a successful Continuous Delivery pipeline Create a complete Continuous Delivery process using modern tools: Docker, Jenkins, and Ansible Write acceptance tests using Cucumber and run them in the Docker ecosystem using Jenkins Create multi-container applications using Docker Compose Managing database changes inside the Continuous Delivery process and understand effective frameworks such as Cucumber and Flyweight Build clustering applications with Jenkins using Docker Swarm Publish a built Docker image to a Docker Registry and deploy cycles of Jenkins pipelines using community best practices In Detail The combination of Docker and Jenkins improves your Continuous Delivery pipeline using fewer resources. It also helps you scale up your builds, automate tasks and speed up Jenkins performance with the benefits of Docker containerization. This book will explain the advantages of combining Jenkins and Docker to improve the continuous integration and delivery process of app development. It will start with setting up a Docker server and configuring Jenkins on it. It will then provide steps to build applications on Docker files and integrate them with Jenkins using continuous delivery processes such as continuous integration, automated acceptance testing, and configuration management. Moving on you will learn how to ensure quick application deployment with Docker containers along with scaling Jenkins using Docker Swarm. Next, you will get to know how to deploy applications using Docker images and testing them with Jenkins. By the end of the book, you will be enhancing the DevOps workflow by integrating the functionalities of Docker and Jenkins. Style and approach The book is aimed at DevOps Engineers, developers and IT Operations who want to enhance the DevOps culture using Docker and Jenkins.

Winner of the Shingo Publication Award Accelerate your organization to win in the marketplace. How can we apply technology to drive business value? For years, we've been told that the performance of software delivery teams doesn't matter that it can't provide a competitive advantage to our companies. Through four years of groundbreaking research to include data collected from the State of DevOps reports conducted with Puppet, Dr. Nicole Forsgren, Jez Humble, and Gene Kim set out to find a way to measure software delivery performance and what drives it using rigorous statistical methods. This book presents both the findings and the science behind that research, making the information accessible for readers to apply in their own organizations. Readers will discover how to measure the performance of their teams, and what capabilities they should invest in to drive higher performance. This book is ideal for management at every level.

A Guide to Adopting DevOps in a Multi-Speed IT Enterprise

Managing Servers in the Cloud

The Art of Capacity Planning

Simple and Practical Techniques for Writing Better Code

A Practical Approach to Large-Scale Agile Development

A Handbook for Building, Deploying, Testing and Releasing Software

DevOps for Digital Leaders

Virtualization, cloud, containers, server automation, and software-defined networking are meant to simplify IT operations. But many organizations adopting these technologies have found that it only leads to a faster-growing sprawl of unmanageable systems. This is where infrastructure as code can help. With this practical guide, author Kief Morris of ThoughtWorks shows you how to effectively use principles, practices, and patterns pioneered through the DevOps movement to manage cloud age infrastructure. Ideal for system administrators, infrastructure engineers, team leads, and architects, this book demonstrates various tools, techniques, and patterns you can use to implement infrastructure as code. In three parts, you'll learn about the platforms and tooling involved in creating and configuring infrastructure elements, patterns for using these tools, and practices for making infrastructure as code work in your environment. Examine the pitfalls that organizations fall into when adopting the new generation of infrastructure technologies Understand the capabilities and service models of dynamic infrastructure platforms Learn about tools that provide, provision, and configure core infrastructure resources Explore services and tools for managing a dynamic infrastructure Learn specific patterns and practices for provisioning servers, building server templates, and updating running servers

"This remarkable book combines practical advice, ready-to-use techniques, and a deep understanding of why this is the right way to develop software. I have seen software teams transformed by the ideas in this book." --Mike Cohn, author of Agile Estimating and Planning "As a lean practitioner myself, I have loved and used their first book for years. When this second book came out, I was delighted that it was even better. If you are interested in how lean principles can be useful for software development organizations, this is the book you are looking for. The Poppendiecks offer a beautiful blend of history, theory, and practice." --Alan Shalloway, coauthor of Design Patterns Explained "I've enjoyed reading the book very much. I feel it might even be better than the first lean book by Tom and Mary, while that one was already exceptionally good! Mary especially has a lot of knowledge related to lean techniques in product development and manufacturing. It's rare that these techniques are actually translated to software. This is something no other book does well (except their first book)." --Bas Vodde "The new book by Mary and Tom Poppendieck provides a well-written and comprehensive introduction to lean principles and selected practices for software managers and engineers. It illustrates the application of the values and practices with well-suited success stories. I enjoyed reading it." --Roman Pichler "In Implementing Lean Software Development, the Poppendiecks explore more deeply the themes they introduced in Lean Software Development. They begin with a compelling history of lean thinking, then move to key areas such as value, waste, and people. Each chapter includes exercises to help you apply key points. If you want a better understanding of how lean ideas can work with software, this book is for you." --Bill Wake, independent consultant In 2003, Mary and Tom Poppendieck's Lean Software Development introduced breakthrough development techniques that leverage Lean principles to deliver unprecedented agility and value. Now their widely anticipated sequel and companion guide shows exactly how to implement Lean software development, hands-on. This new book draws on the Poppendiecks' unparalleled experience helping development organizations optimize the entire software value stream. You'll discover the right questions to ask, the key issues to focus on, and techniques proven to work. The authors present case studies from leading-edge software organizations, and offer practical exercises for jumpstarting your own Lean initiatives. Managing to extend, nourish, and leverage agile practices Building true development teams, not just groups Driving quality through rapid feedback and detailed discipline Making decisions Just-in-Time, but no later Delivering fast: How PatientKeeper delivers 45 rock-solid releases per year Making tradeoffs that really satisfy customers Implementing Lean Software Development is indispensable to anyone who wants more effective development processes--managers, project leaders, senior developers, and architects in enterprise IT and software companies alike.

Today, software engineers need to know not only how to program effectively but also how to develop proper engineering practices to make their codebase sustainable and healthy. This book emphasizes this difference between programming and software engineering. How can software engineers manage a living codebase that evolves and responds to changing requirements and demands over the length of its life? Based on their experience at Google, software engineers Titus Winters and Hyrum Wright, along with technical writer Tom Manshreck, present a candid and insightful look at how some of the world's leading practitioners construct and maintain software. This book covers Google's unique engineering culture, processes, and tools and how these aspects contribute to the effectiveness of an engineering organization. You'll explore three fundamental principles that software organizations should keep in mind when designing, architecting, writing, and maintaining code: How time affects the sustainability of software and how to make your code resilient over time How scale affects the viability of software practices within an engineering organization What trade-offs a typical engineer needs to make when evaluating design and development decisions

Over 70 recipes to effectively apply DevOps best practices and implement Agile, Git, CI-CD & Test automation using Azure DevOps Server (TFS) 2019 Key Features Learn improving code quality using pull requests, branch policies, git hooks and git branching design Accelerate the deployment of high quality software by automating build and releases using CI-CD Pipelines. Learn tried and tested techniques to automate database deployments. App Service & Function Deployments in Azure. Book Description Azure DevOps Server, previously known as Team Foundation Server (TFS), is a comprehensive on-premise DevOps toolset with a rich ecosystem of open source plugins. This book is your one stop guide to learn how to effectively use all of these Azure DevOps services to go from zero to DevOps. You will start by building high-quality scalable software targeting .NET, .NET core or Node.js applications. You will learn techniques that will help you to set up end-to-end traceability of your code changes from design through to release. Whether you are deploying software on-premise or in the cloud in App Service, Functions, or Azure VMs, this book will help you learn release management techniques to reduce release failures. Next, you will be able to secure application configuration by using Azure Key Vault. You will also learn how to create and release extensions to the Azure DevOps marketplace and reach a million developer ecosystem for feedback. The working extension samples will allow you to iterate changes in your extensions easily and release updates to the marketplace quickly. By the end of this book, techniques provided in the book will help you break down the invisible silos between your software development teams. This will transform you from being a good software development team to an elite modern cross functional software development team. What you will learn Set up a team project for an Agile delivery team, importing requirements from Excel Plan, track, and monitor progress using self updating boards, Sprint and Kanban boards Unlock the features of Git by using branch policies, Git pull requests, forks, and Git hooks Build and release .NET core, SQL and Node.js applications using Azure Pipeline Automate testing by integrating Microsoft and open source testing frameworks Extend Azure DevOps Server to a million developer ecosystem Who this book is for This book is for anyone looking to succeed with DevOps. The techniques in this book apply to all roles of the software development lifecycle including developers, testers, architects, configuration analysts, site reliability engineers and release managers. If you are a new user you'll learn how to get started; if you are an experienced user you'll learn how to launch your project into a modern and mature DevOps enabled software development team.

Leading the Transformation

Continuous Delivery in Java

Reignite Business with a Modern DevOps-Enabled Software Factory

Design and architect highly scalable and robust applications using Go

Intellectuals Abroad

Lessons Learned from Programming Over Time

How Google Runs Production Systems

Increase profitability, elevate work culture, and exceed productivity goals through DevOps practices. More than ever, the effective management of technology is critical for business competitiveness. For decades, technology leaders have struggled to balance agility, reliability, and security. The consequences of failure have never been greater?whether it's the healthcare.gov debacle, cardholder data breaches, or missing the boat with Big Data in the cloud. And yet, high performers using DevOps principles, such as Google, Amazon, Facebook, Etsy, and Netflix, are routinely and reliably deploying code into production hundreds, or even thousands, of times per day. Following in the footsteps of The Phoenix Project, The DevOps Handbook shows leaders how to replicate these incredible outcomes, by showing how to integrate Product Management, Development, QA, IT Operations, and Information Security to elevate your company and win in the marketplace.

Understand various tools and practices for building a continuous integration and delivery pipeline effectively Key Features Get up and running with the patterns of continuous integration Learn Jenkins UI for developing plugins and build an effective Jenkins pipeline Automate CI/CD with command-line tools and scripts Book Description Hands-On Continuous Integration and Delivery starts with the fundamentals of continuous integration (CI) and continuous delivery (CD) and where it fits in the DevOps ecosystem. You will explore the importance of stakeholder collaboration as part of CI/CD. As you make your way through the chapters, you will get to grips with Jenkins UI, and learn to install Jenkins on different platforms, add plugins, and write freestyle scripts. Next, you will gain hands-on experience of developing plugins with Jenkins UI, building the Jenkins 2.0 pipeline, and performing Docker integration. In the concluding chapters, you will install Travis CI and Circle CI and carry out scripting, logging, and debugging, helping you to acquire a broad knowledge of CI/CD with Travis CI and CircleCI. By the end of this book, you will have a detailed understanding of best practices for CI/CD systems and be able to implement them with confidence. What you will learn Install Jenkins on multiple operating systems Work with Jenkins freestyle scripts, pipeline syntax, and methodology Explore Travis CI build life cycle events and multiple build languages Master the Travis CI CLI (command-line interface) and automate tasks with the CLI Use CircleCI CLI jobs and work with pipelines Automate tasks using CircleCI CLI and learn to debug and troubleshoot Learn open source tooling such as Git and GitHub Install Docker and learn concepts in shell scripting Who this book is for Hands-On Continuous Integration and Delivery is for system administrators, DevOps engineers, and build and release engineers who want to understand the concept of CI and gain hands-on experience working with prominent tools in the CI ecosystem. Basic knowledge of software delivery is an added advantage.

Continuous Delivery Blueprint is a comprehensive guide to building a robust and efficient change management process at scale. It focuses on improving organizational structure, architecture, process, and technology to achieve a fast, high-quality delivery without sacrificing control and transparency. The book describes the executable policy approach to continuous delivery. It shows how new technology advancements in microservices architecture, cloud infrastructure, and intelligent automation can be used to redesign legacy processes and implement change management and security policies in a DevOps way.

Today, even the largest development organizations are turning to agile methodologies, seeking major productivity and quality improvements. However, large-scale agile development is difficult, and publicly available case studies have been scarce. Now, three agile pioneers at Hewlett-Packard present a candid, start-to-finish insider's look at how they've succeeded with agile in one of the company's most mission-critical software environments: firmware for HP LaserJet printers. This book tells the story of an extraordinary experiment and journey. Could agile principles be applied to re-architect an enormous legacy code base? Could agile enable both timely delivery and ongoing innovation? Could it really be applied to 400+ developers distributed across four states, three continents, and four business units? Could it go beyond delivering incremental gains, to meet the

stretch goal of 10x developer productivity improvements? It could, and it did—but getting there was not easy. Writing for both managers and technologists, the authors candidly discuss both their successes and failures, presenting actionable lessons for other development organizations, as well as approaches that have proven themselves repeatedly in HP’s challenging environment. They not only illuminate the potential benefits of agile in large-scale development, they also systematically show how these benefits can actually be achieved. Coverage includes:

- Tightly linking agile methods and enterprise architecture with business objectives
- Focusing agile practices on your worst development pain points to get the most bang for your buck
- Abandoning classic agile methods that don’t work at the largest scale
- Employing agile methods to establish a new architecture
- Using metrics as a “conversation starter” around agile process improvements
- Leveraging continuous integration and quality systems to reduce costs, accelerate schedules, and automate the delivery pipeline
- Taming the planning beast with “light-touch” agile planning and lightweight long-range forecasting
- Implementing effective project management and ensuring accountability in large agile projects
- Managing tradeoffs associated with key decisions about organizational structure
- Overcoming U.S./India cultural differences that can complicate offshore development
- Selecting tools to support quantum leaps in productivity in your organization
- Using change management disciplines to support greater enterprise agility

Refactoring Databases
Continuous Software Engineering
The DevOps Handbook

More Agile Testing
Continuous Integration
Design and Deploy Production-Ready Software

Continuous Architecture provides a broad architectural perspective for continuous delivery, and describes a new architectural approach that supports and enables it. As the pace of innovation and software releases increases, IT departments are tasked to deliver value quickly and inexpensively to their business partners. With a focus on getting software into end-users hands faster, the ultimate goal of daily software updates is in sight to allow teams to ensure that they can release every change to the system simply and efficiently. This book presents an architectural approach to support modern application delivery methods and provide a broader architectural perspective, taking architectural concerns into account when deploying agile or continuous delivery approaches. The authors explain how to solve the challenges of implementing continuous delivery at the project and enterprise level, and the impact on IT processes including application testing, software deployment and software architecture. Covering the application of enterprise and software architecture concepts to the Agile and Continuous Delivery models Explains how to create an architecture that can evolve with applications Incorporates techniques including refactoring, architectural analysis, testing, and feedback-driven development Provides insight into incorporating modern software development when structuring teams and organizations

A web application involves many specialists, but it takes people in web ops to ensure that everything works together throughout an application's lifetime. It's the expertise you need when your start-up gets an unexpected spike in web traffic, or when a new feature causes your mature application to fail. In this collection of essays and interviews, web veterans such as Theo Schlossnagle, Baron Schwartz, and Alistair Croll offer insights into this evolving field. You'll learn stories from the trenches--from builders of some of the biggest sites on the Web--on what's necessary to help a site thrive. Learn the skills needed in web operations, and why they're gained through experience rather than schooling Understand why it's important to gather metrics from both your application and infrastructure Consider common approaches to database architectures and the pitfalls that come with increasing scale Learn how to handle the human side of outages and degradations Find out how one company avoided disaster after a huge traffic deluge Discover what went wrong after a problem occurs, and how to prevent it from happening again Contributors include: John Allspaw Heather Champ Michael Christian Richard Cook Alistair Croll Patrick Debois Eric Florenzano Paul Hammond Justin Huff Adam Jacob Jacob Loomis Matt Massie Brian Moon Anoop Nagwani Sean Power Eric Ries Theo Schlossnagle Baron Schwartz Andrew Shafer

The step-by-step guide to going live with new software releases faster - reducing risk and delivering more value sooner! * *Fast, simple, repeatable techniques for deploying working code to production in hours or days, not months! *Crafting custom processes that get developers from idea to value faster than ever. *Best practices for everything from source code control to dependency management and in-production tracing. *Common obstacles to rapid release - and pragmatic solutions. In too many organizations, build, testing, and deployment processes can take six months or more. That's simply far too long for today's businesses. But it doesn't have to be that way. It's possible to deploy working code to production in hours or days after development work is complete - and Go Live presents comprehensive processes and techniques for doing so. Written by two of the world's most experienced software project leaders, this book demonstrates how to dramatically increase speed while reducing risk and improving code quality at the same time. The authors cover all facets of build, testing, and deployment, including: configuration management, source code control, release planning, auditing, compliance, integration, build automation, and more. They introduce a wide range of advanced techniques, including inproduction monitoring and tracing, dependency management, and the effective use of virtualization. For each area, they explain the issues, show how to mitigate the risks, and present best practices. Throughout, Go Live focuses on powerful opportunities for individual improvement, clearly and simply explaining skills and techniques so they can be used every day on real projects. With this book's help, any development organization can move from idea to release faster -- and deliver far more value, far more rapidly.

A beginner's guide to implementing Continuous Integration and Continuous Delivery using Jenkins About This Book Speed up and increase software productivity and software delivery using Jenkins Automate your build, integration, release, and deployment processes with Jenkins—and learn how continuous integration (CI) can save you time and money Explore the power of continuous delivery using Jenkins through powerful real-life examples Who This Book Is For This book is for anyone who wants to exploit the power of Jenkins. This book serves a great starting point for those who are in the field DevOps and would like to leverage the benefits of CI and continuous delivery in order to increase productivity and reduce delivery time. What You Will Learn Take advantage of a continuous delivery solution to achieve faster software delivery Speed up productivity using a continuous Integration solution through Jenkins Understand the concepts of CI and continuous delivery Orchestrate many DevOps tools using Jenkins to automate builds, releases, deployment, and testing Explore the various features of Jenkins that make DevOps activities a piece of cake Configure multiple build machines in Jenkins to maintain load balancing Manage users, projects, and permissions in Jenkins to ensure better security Leverage the power of plugins in Jenkins In Detail In past few years, Agile software development has seen tremendous growth across the world. There is huge demand for software delivery solutions that are fast yet flexible to frequent amendments. As a result, CI and continuous delivery methodologies are gaining popularity. Jenkins' core functionality and flexibility allows it to fit in a variety of environments and can help streamline the development process for all stakeholders. This book starts off by explaining the concepts of CI and its significance in the Agile world with a whole chapter dedicated to it. Next, you'll learn to configure and set up Jenkins. You'll gain a foothold in implementing CI and continuous delivery methods. We dive into the various features offered by Jenkins one by one exploiting them for CI. After that, you'll find out how to use the built-in pipeline feature of Jenkins. You'll see how to integrate Jenkins with code analysis tools and test automation tools in order to achieve continuous delivery. Next, you'll be introduced to continuous deployment and learn to achieve it using Jenkins. Through this book's wealth of best practices and real-world tips, you'll discover how easy it is to implement a CI service with Jenkins. Style and approach This is a step-by-step guide to setting up a CI and continuous delivery system loaded with hands-on examples

Reliable and faster software releases with automating builds, tests, and deployment
Web Operations
Accelerate
Pipeline as Code
Continuous Delivery Blueprint: Software Change Management for Enterprises in the Era of Cloud, Microservices, DevOps, and Automation.
Azure DevOps Server 2019 Cookbook
Learning Continuous Integration with Jenkins

Janet Gregory and Lisa Crispin pioneered the agile testing discipline with their previous work, Agile Testing. Now, in More Agile Testing, they reflect on all they’ve learned since. They address crucial emerging issues, share evolved agile practices, and cover key issues agile testers have asked to learn more about. Packed with new examples from real teams, this insightful guide offers detailed information about adapting agile testing for your environment; learning from experience and continually improving your test processes; scaling agile testing across teams; and overcoming the pitfalls of automated testing. You’ll find brand-new coverage of agile testing for the enterprise, distributed teams, mobile/embedded systems, regulated environments, data warehouse/BI systems, and DevOps practices. You’ll come away understanding

- How to clarify testing activities within the team
- Ways to collaborate with business experts to identify valuable features and deliver the right capabilities
- How to design automated tests for superior reliability and easier maintenance
- How agile team members can improve and expand their testing skills
- How to plan “just enough,” balancing small increments with larger feature sets and the entire system
- How to use testing to identify and mitigate risks associated with your current agile processes and to prevent defects
- How to address challenges within your product or organizational context
- How to perform exploratory testing using “personas” and “tours”
- Exploratory testing approaches that engage the whole team, using test charters with session- and thread-based techniques
- How to bring new agile testers up to speed quickly-without overwhelming them

The eBook edition of More Agile Testing also is available as part of a two-eBook collection, The Agile Testing Collection (9780134190624).

Success on the web is measured by usage and growth. Web-based companies live or die by the ability to scale their infrastructure to accommodate increasing demand. This book is a hands-on and practical guide to planning for such growth, with many techniques and considerations to help you plan, deploy, and manage web application infrastructure. The Art of Capacity Planning is written by the manager of data operations for the world-famous photo-sharing site Flickr.com, now owned by Yahoo! John Allspaw combines personal anecdotes from many phases of Flickr's growth with insights from his colleagues in many other industries to give you solid guidelines for measuring your growth, predicting trends, and making cost-effective preparations. Topics include: Evaluating tools for measurement and deployment Capacity analysis and prediction for storage, database, and application servers Designing architectures to easily add and measure capacity Handling sudden spikes Predicting exponential and explosive growth How cloud services such as EC2 can fit into a capacity strategy In this book, Allspaw draws on years of valuable experience, starting from the days when Flickr was relatively small and had to deal with the typical growth pains and cost/performance trade-offs of a typical company with a Web presence. The advice he offers in The Art of Capacity Planning will not only help you prepare for explosive growth, it will save you tons of grief.

As programmers, we’ve all seen source code that’s so ugly and buggy it makes our brain ache. Over the past five years, authors Dustin Boswell and Trevor Foucher have analyzed hundreds of examples of "bad code" (much of it their own) to determine why they’re bad and how they could be improved. Their conclusion? You need to write code that minimizes the time it would take someone else to understand it—even if that someone else is you. This book focuses on basic principles and practical techniques you can apply every time you write code. Using easy-to-digest code examples from different languages, each chapter dives into a different aspect of coding, and demonstrates how you can make your code easy to understand. Simplify naming, commenting, and formatting with tips that apply to every line of code Refine your program’s loops, logic, and variables to reduce complexity and confusion Attack problems at the function level, such as reorganizing blocks of code to do one task at a time Write effective test code that is thorough and concise—as well as readable "Being aware of how the code you create affects those who look at it later is an important part of developing software. The authors did a great job in taking you through the different aspects of this challenge, explaining the details with instructive examples." —Michael Hunger, passionate Software Developer

The overwhelming majority of a software system’s lifespan is spent in use, not in design or implementation. So, why does conventional wisdom insist that software engineers focus primarily on the design and development of large-scale computing systems? In this collection of essays and articles, key members of Google’s Site Reliability Team explain how and why their commitment to the entire lifecycle has enabled the company to successfully build, deploy, monitor, and maintain some of the largest software systems in the world. You’ll learn the principles and practices that enable Google engineers to make systems more scalable, reliable, and efficient—lessons directly applicable to your organization. This book is divided into four sections: Introduction—Learn what site reliability engineering is and why it differs from conventional IT industry practices Principles—Examine the patterns, behaviors, and areas of concern that influence the work of a site reliability engineer (SRE) Practices—Understand the theory and practice of an SRE’s day-to-day work: building and operating large distributed computing systems Management—Explore Google’s best practices for training, communication, and meetings that your organization can use

The DevOps Adoption Playbook

What is DevOps?

Lean Enterprise

From Concept to Cash

How to Create World-Class Agility, Reliability, and Security in Technology Organizations

Hands-On Continuous Integration and Delivery

Infrastructure as Code

Have we entered the age of NoOps infrastructures? Hardly. Old-style system administrators may be disappearing in the face of automation and cloud computing, but operations have become more significant than ever. As this O’Reilly Radar Report explains, we’re moving into a more complex arrangement known as "DevOps." Mike Loukides, O’Reilly’s VP of Content Strategy, provides an incisive look into this new world of operations, where IT specialists are becoming part of the development team. In an environment with thousands of servers, these specialists now write the code that maintains the infrastructure. Even applications that run in the cloud have to be resilient and fault tolerant, need to be monitored, and must adjust to huge swings in load. That was underscored by Amazon’s EBS outage last year. From the discussions at O’Reilly’s Velocity Conference, it’s evident that many operations specialists are quickly adapting to the DevOps reality. But as a whole, the industry has just scratched the surface. This report tells you why.

Learn how to best use GitOps to automate manual tasks in the continuous delivery and deployment process Key Features Explore the different GitOps schools of thought and understand which GitOps practices will work for you and your team Get up and running with the fundamentals of GitOps implementation Understand how to effectively automate the deployment and delivery process Book Description The world of software delivery and deployment has come a long way in the last few decades. From waterfall methods to Agile practices, every company that develops its own software has to overcome various challenges in delivery and deployment to meet customer and market demands. This book will guide you through common industry practices for software delivery and deployment. Throughout the book, you'll follow the journey of a DevOps team that matures their software release process from quarterly deployments to continuous delivery using GitOps. With the help of hands-on tutorials, projects, and self-assessment questions, you'll build your knowledge of GitOps basics, different types of GitOps practices, and how to decide which GitOps practice is the best for your company. As you progress, you'll cover everything from building declarative language files to the pitfalls in performing continuous deployment with GitOps. By the end of this book, you'll be well-versed with the fundamentals of delivery and deployment, the different schools of GitOps, and how to best leverage GitOps in your teams. What you will learn Explore a variety of common industry tools for GitOps Understand continuous deployment, continuous delivery, and why they are important Gain a practical understanding of using GitOps as an engineering organization Become well-versed with using GitOps and Kubernetes together Leverage Git events for automated deployments Implement GitOps best practices and find out how to avoid GitOps pitfalls Who this book is for This book is for engineering leaders and anyone working in software engineering, DevOps, SRE, build/release, or cloud automation teams. A basic understanding of the DevOps software development life cycle (SDLC) will help you to get the most out of this book.

Leading the Transformation is executive guide, providing a clear framework for improving development and delivery. Instead of the traditional Agile and DevOps approaches that focus on improving the effectiveness of teams, this book targets the coordination of work across teams in large organizations—an improvement that executives are uniquely positioned to lead. Achieve streamlined, rapid production with enterprise-level DevOps Awarded DevOps 2017 Book of the Year, The DevOps Adoption Playbook provides practical, actionable, real-world guidance on implementing DevOps at enterprise scale. Author Sanjeev Sharma heads the DevOps practice for IBM; in this book, he provides unique guidance and insight on implementing DevOps at large organizations. Most DevOps literature is aimed at startups, but enterprises have unique needs, capabilities, limitations, and challenges; "DevOps for startups" doesn't work at this scale, but the DevOps paradigm can revolutionize enterprise IT. Deliver high-value applications and systems with velocity and agility by adopting the necessary practices, automation tools, and organizational and cultural changes that lead to innovation through rapid experimentation. Speed is an advantage in the face of competition, but it must never come at the expense of quality; DevOps allows your organization to keep both by intersecting development, quality assurance, and operations. Enterprise-level DevOps comes with its own set of challenges, but this book shows you just how easily they are overcome. With a slight shift in perspective, your organization can stay ahead of the competition while keeping costs, risks, and quality under control. Grasp the full extent of the DevOps impact on IT organizations Achieve high-value innovation and optimization with low cost and risk Exceed traditional business goals with higher product release efficiency Implement DevOps in large-scale enterprise IT environments DevOps has been one of IT’s hottest trends for the past decade, and plenty of success stories testify to its effectiveness in organizations of any size, industry, or level of IT maturity, all around the world. The DevOps Adoption Playbook shows you how to get your organization on board so you can slip production into the fast lane and innovate your way to the top.

Reliable Software Releases Through Build, Test, and Deployment Automation

Software Engineering at Google

Continuous Delivery with Jenkins, Kubernetes, and Terraform

Fundamental Design Solutions for SOAP/WSDL and RESTful Web Services

Applying Agile and DevOps Principles at Scale

The Science of Lean Software and DevOps: Building and Scaling High Performing Technology Organizations

Learn to design, implement, measure, and improve DevOps programs that are tailored to your organization. This concise guide assists leaders who are accountable for the rapid development of high-quality software applications. In DevOps for Digital Leaders, deep collective experience on both sides of the dev-ops divide informs the global thought leadership and penetrating insights of the authors, all three of whom are cross-portfolio DevOps leaders at CA Technologies. Aruna Ravichandran, Kieran Taylor, and Peter Waterhouse analyze the organizational benefits, costs, freedoms, and constraints of DevOps. They chart the coordinated strategy of organizational change, metrics, lean thinking, and investment that an enterprise must undertake to realize the full potential of DevOps and reach the sweet spot where accelerating code deployments drive increasing customer satisfaction, revenue, and profitability. Digital leaders are charged to bridge the dev-ops disconnect if their organizations are to survive and flourish in a business world increasingly differentiated by the degree to which dynamic application software development harmonizes with operational

resilience and reliability. This short book applies the DevOps perspective to the competitive challenge, faced by every high-performance IT organization today, of integrating and automating open source, cloud, and enterprise tools, processes, and techniques across the software development life cycle from requirements to release. What You Will Learn: Remove dependencies and constraints so that parallel practices can accelerate the development of defect-free software Automate continuous delivery across the software life cycle to eliminate release bottlenecks, manual labor waste, and technical debt accumulation Generate virtualized production-style testing of applications through real-time behavioral analytics Adopt agile practices so operations teams can support developer productivity with automated feedback, streamline infrastructure monitoring, spot and resolve operations issues before they impact production, and improve customer experience Identify the DevOps metrics appropriate to your organization and integrate DevOps with your existing best practices and investment Who This Book Is For: IT leaders in large companies and government agencies who have any level of responsibility for the rapid development of high-quality software applications. The secondary readership is members of development and operations teams, security professionals, and service managers.

Using Continuous Delivery, you can bring software into production more rapidly, with greater reliability. A Practical Guide to Continuous Delivery is a 100% practical guide to building Continuous Delivery pipelines that automate rollouts, improve reproducibility, and dramatically reduce risk. Eberhard Wolff introduces a proven Continuous Delivery technology stack, including Docker, Chef, Vagrant, Jenkins, Graphite, the ELK stack, JBehave, and Gatling. He guides you through applying these technologies throughout build, continuous integration, load testing, acceptance testing, and monitoring. Wolff's start-to-finish example projects offer the basis for your own experimentation, pilot programs, and full-fledged deployments. A Practical Guide to Continuous Delivery is for everyone who wants to introduce Continuous Delivery, with or without DevOps. For managers, it introduces core processes, requirements, benefits, and technical consequences. Developers, administrators, and architects will gain essential skills for implementing and managing pipelines, and for integrating Continuous Delivery smoothly into software architectures and IT organizations. Understand the problems that Continuous Delivery solves, and how it solves them Establish an infrastructure for maximum software automation Leverage virtualization and Platform as a Service (PAAAS) cloud solutions Implement build automation and continuous integration with Gradle, Maven, and Jenkins Perform static code reviews with SonarQube and repositories to store build artifacts Establish automated GUI and textual acceptance testing with behavior-driven design Ensure appropriate performance via capacity testing Check new features and problems with exploratory testing Minimize risk throughout automated production software rollouts Gather and analyze metrics and logs with Elasticsearch, Logstash, Kibana (ELK), and Graphite Manage the introduction of Continuous Delivery into your enterprise Architect software to facilitate Continuous Delivery of new capabilities Refactoring has proven its value in a wide range of development projects-helping software professionals improve system designs, maintainability, extensibility, and performance. Now, for the first time, leading agile methodologist Scott Ambler and renowned consultant Pramodkumar Sadalage introduce powerful refactoring techniques specifically designed for database systems. Ambler and Sadalage demonstrate how small changes to table structures, data, stored procedures, and triggers can significantly enhance virtually any database design-without changing semantics. You'll learn how to evolve database schemas in step with source code-and become far more effective in projects relying on iterative, agile methodologies. This comprehensive guide and reference helps you overcome the practical obstacles to refactoring real-world databases by covering every fundamental concept underlying database refactoring. Using start-to-finish examples, the authors walk you through refactoring simple standalone database applications as well as sophisticated multi-application scenarios. You'll master every task involved in refactoring database schemas, and discover best practices for deploying refactorings in even the most complex production environments. The second half of this book systematically covers five major categories of database refactorings. You'll learn how to use refactoring to enhance database structure, data quality, and referential integrity; and how to refactor both architectures and methods. This book provides an extensive set of examples built with Oracle and Java and easily adaptable for other languages, such as C#, C++, or VB.NET, and other databases, such as DB2, SQL Server, MySQL, and Sybase. Using this book's techniques and examples, you can reduce waste, rework, risk, and cost-and build database systems capable of evolving smoothly, far into the future.

Continuous DeliveryReliable Software Releases through Build, Test, and Deployment Automation (Adobe Reader)Pearson Education

Ask a Manager

Essential Tools and Best Practices for Deploying Code to Production

Repeatability, Reliability, and Scalability through GitOps

Continuous Delivery with Docker and Jenkins

Continuous delivery and deployment codified

Pulling Strings with Puppet

Configuration Management Made Easy

Start thinking about your development pipeline as a mission-critical application. Discover techniques for implementing code-driven infrastructure and CI/CD workflows using Jenkins, Docker, Terraform, and cloud-native services. In Pipeline as Code, you will master: Building and deploying a Jenkins cluster from scratch Writing pipeline as code for cloud-native applications Automating the deployment of Dockerized and Serverless applications Containerizing applications with Docker and Kubernetes Deploying Jenkins on AWS, GCP and Azure Managing, securing and monitoring a Jenkins cluster in production Key principles for a successful DevOps culture Pipeline as Code is a practical guide to automating your development pipeline in a cloud-native, service-driven world. You'll use the latest infrastructure-as-code tools like Packer and Terraform to develop reliable CI/CD pipelines for numerous cloud-native applications. Follow this book's insightful best practices, and you'll soon be delivering software that's quicker to market, faster to deploy, and with less last-minute production bugs. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Treat your CI/CD pipeline like the real application it is. With the Pipeline as Code approach, you create a collection of scripts that replace the tedious web UI wrapped around most CI/CD systems. Code-driven pipelines are easy to use, modify, and maintain, and your entire CI pipeline becomes more efficient because you directly interact with core components like Jenkins, Terraform, and Docker. About the book In Pipeline as Code you'll learn to build reliable CI/CD pipelines for cloud-native applications. With Jenkins as the backbone, you'll programmatically control all the pieces of your pipeline via modern APIs. Hands-on examples include building CI/CD workflows for distributed Kubernetes applications, and serverless functions. By the time you're finished, you'll be able to swap manual UI-based adjustments with a fully automated approach! What's inside Build and deploy a Jenkins cluster on scale Write pipeline as code for cloud-native applications Automate the deployment of Dockerized and serverless applications Deploy Jenkins on AWS, GCP, and Azure Grasp key principles of a successful DevOps culture About the reader For developers familiar with Jenkins and Docker. Examples in Go. About the author Mohamed Labourdy is the CTO and co-founder of Crew.work, a Jenkins contributor, and a DevSecOps evangelist. Table of Contents PART 1 GETTING STARTED WITH JENKINS 1 What's CI/CD? 2 Pipeline as code with Jenkins PART 2 OPERATING A SELF-HEALING JENKINS CLUSTER 3 Defining Jenkins architecture 4 Baking machine images with Packer 5 Discovering Jenkins as code with Terraform 6 Deploying HA Jenkins on multiple cloud providers PART 3 HANDS-ON CI/CD PIPELINES 7 Defining a pipeline as code for microservices 8 Running automated tests with Jenkins 9 Building Docker images within a CI pipeline 10 Cloud-native applications on Docker Swarm 11 Dockerized microservices on K8s 12 Lambda-based serverless functions PART 4 MANAGING, SCALING, AND MONITORING JENKINS 13 Collecting continuous delivery metrics 14 Jenkins administration and best practices

As the study of travel writing has grown in recent years, scholars have largely ignored the literature of modernist writers. Modernist Travel Writing: Intellectuals Abroad, by David Farley, addresses this gap by examining the ways in which a number of writers employed the techniques and stylistic innovations of modernism in their travel narratives to variously engage the political, social, and cultural milieu of the years between the world wars. Modernist Travel Writing argues that the travel book is a crucial genre for understanding the development of modernism in the years between the wars, despite the established view that travel writing during the interwar period was largely an escapist genre—one in which writers hearkened back to the realism of nineteenth-century literature in order to avoid interwar anxiety. Farley analyzes works that exist on the margins of modernism, generically and geographically, works that have yet to receive the critical attention they deserve, partly due to their classification as travel narratives and partly because of their complex modernist styles. The book begins by examining the ways that travel and the emergent travel regulations in the wake of the First World War helped shape Ezra Pound's Cantos. From there, it goes on to examine E. E. Cummings's frustrated attempts to navigate the “unworld” of Soviet Russia in his book Eimi,Wyndham Lewis's satiric journey through colonial Morocco in Filibusters in Barbary,and Rebecca West's urgent efforts to make sense of the fractious Balkan states in Black Lamb and Grey Falcon. These modernist writers traveled to countries that experienced most directly the tumult of revolution, the effects of empire, and the upheaval of war during the years between World War I and World War II. Farley's study focuses on the question of what constitutes “evidence” for Pound, Lewis, Cummings, and West as they establish their authority as eyewitnesses, translate what they see for an audience back home, and attempt to make sense of a transformed and transforming modern world. Modernist Travel Writing makes an original contribution to the study of literary modernism while taking a distinctive look at a unique subset within the growing field of travel writing studies. David Farley's work will be of interest to students and teachers in both of these fields as well as to early-twentieth-century literary historians and general enthusiasts of modernist studies.

Radically improve your testing practice and software quality with new testing styles, good patterns, and reliable automation. Key Features A practical and results-driven approach to unit testing Refine your existing unit tests by implementing modern best practices Learn the four pillars of a good unit test Safely automate your testing process to save time and money Spot which tests need refactoring, and which need to be deleted entirely Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Great testing practices maximize your project quality and delivery speed by identifying bad code early in the development process. Wrong tests will break your code, multiply bugs, and increase time and costs. You owe it to yourself—and your projects—to learn how to do excellent unit testing. Unit Testing Principles, Patterns and Practices teaches you to design and write tests that target key areas of your code including the domain model. In this clearly written guide, you learn to develop professional-quality tests and test suites and integrate testing throughout the application life cycle. As you adopt a testing mindset, you'll be amazed at how better tests cause you to write better code. What You Will Learn Universal guidelines to assess any unit test Testing to identify and avoid anti-patterns Refactoring tests along with the production code Using integration tests to verify the whole system This Book Is Written For For readers who know the basics of unit testing. Examples are written in C# and can easily be applied to any language. About the Author Vladimir Khorikov is an author, blogger, and Microsoft MVP. He has mentored numerous teams on the ins and outs of unit testing. Table of Contents: PART 1 THE BIGGER PICTURE 1 | The goal of unit testing 2 | What is a unit test? 3 | The anatomy of a unit test PART 2 MAKING YOUR TESTS WORK FOR YOU 4 | The four pillars of a good unit test 5 | Mocks and test fragility 6 | Styles of unit testing 7 | Refactoring toward valuable unit tests PART 3 INTEGRATION TESTING 8 | Why integration testing? 9 | Mocking best practices 10 | Testing the database PART 4 UNIT TESTING ANTI-PATTERNS 11 | Unit testing anti-patterns

A single dramatic software failure can cost a company millions of dollars – but can be avoided with simple changes to design and architecture. This new edition of the best-selling industry standard shows you how to create systems that run longer, with fewer failures, and recover better when bad things happen. New coverage includes DevOps, microservices, and cloud-native architecture. Stability antipatterns have grown to include systemic problems in large-scale systems. This is a must-have pragmatic guide to engineering for production systems. If you're a software developer, and you don't want to get alerts every night for the rest of your life, help is here. With a combination of case studies about huge losses – lost revenue, lost reputation, lost time, lost opportunity – and practical, down-to-earth advice that was all gained through painful experience, this book helps you avoid the pitfalls that cost companies millions of dollars in downtime and reputation. Eighty percent of project life-cycle cost is in production, yet few books address this topic. This updated edition deals with the production of today's systems – larger, more complex, and heavily virtualized – and includes information on chaos engineering, the discipline of applying randomness and deliberate stress to reveal systematic problems. Build systems that survive the real world, avoid downtime, implement zero-downtime upgrades and continuous delivery, and make cloud-native applications resilient. Examine ways to architect, design, and build software – particularly distributed systems – that stands up to the typhoon winds of a flash mob, a Slashdotting, or a link on Reddit. Take a hard look at software that failed the test and find ways to make sure your software survives. To skip the pain and get the experience...get this book.

Site Reliability Engineering

Release It!

Evolutionary Database Design (paperback)

Reliable Software Releases through Build, Test, and Deployment Automation (Adobe Reader)

Modernist Travel Writing

Hands-On Software Architecture with Golang

Implementing Lean Software Development

A complete practitioner's catalog of proven domain services design solutions that can help any organization leverage SOA's full benefits * *Provides a vocabulary of proven SOA design solutions, with concrete examples and code that is easy for architects to adapt and implement. *By Rob Daigneau, one of the industry's leading experts in complex systems integration. *Helps architects and IT leaders accurately set stakeholder expectations for major SOA initiatives. Service-oriented architectures are typically called upon to deliver two general categories of services: enterprise services and domain services. Enterprise services are essentially composite services that typically leverage technologies such as message-oriented middleware. Domain services are the building blocks these composites depend upon. Each service category is best served by a distinct set of design solutions. This is the first book to systematically identify and explain best practice patterns for domain services. Rob Daigneau expands upon the Service Layer concept (covered expertly by Fowler in Patterns of Enterprise Application Architecture) domain services can be used with Enterprise Integration Patterns (made famous by Hohpe and Woolf). Daigneau begins by reviewing SOA concepts, illuminating the distinctions between enterprise and domain services, and identifying key relationships between domain services and other pattern groups. Next, he introduces each essential pattern for creating and delivering domain services, providing a vocabulary of design solutions that architects and other IT professionals can implement by referencing and adapting the concrete examples he supplies.

This book provides essential insights on the adoption of modern software engineering practices at large companies producing software-intensive systems, where hundreds or even thousands of engineers collaborate to deliver on new systems and new versions of already deployed ones. It is based on the findings collected and lessons learned at the Software Center (SC), a unique collaboration between research and industry, with Chalmers University of Technology, Gothenburg University and Malmö University as academic partners and Ericsson, AB Volvo, Volvo Car Corporation, Saab Electronic Defense Systems, Grundfos, Axis Communications, Jeppesen (Boeing) and Sony Mobile as industrial partners. The 17 chapters present the “Stairway to Heaven” model, which represents the typical evolution path companies move through as they develop and mature their software engineering capabilities. The chapters describe theoretical frameworks, conceptual models and, most importantly, the industrial experiences gained by the partner companies in applying novel software engineering techniques. The book's structure consists of six parts. Part I describes the model in detail and presents an overview of lessons learned in the collaboration between industry and academia. Part II deals with the first step of the Stairway to Heaven, in which R&D adopts agile work practices. Part III of the book combines the next two phases, i.e., continuous integration (CI) and continuous delivery (CD), as they are closely intertwined. Part IV is concerned with the highest level, referred to as “R&D as an innovation system,” while Part V addresses a topic that is separate from the Stairway to Heaven and yet critically important in large organizations: organizational performance metrics that capture data, and visualizations of the status of software assets, defects and teams. Lastly, Part VI presents the perspectives of two of the SC partner companies. The book is intended for practitioners and professionals in the software-intensive systems industry, providing concrete models, frameworks and case studies that show the specific challenges that the partner companies encountered, their approaches to overcoming them, and the results. Researchers will gain valuable insights on the problems faced by large software companies, and on how to effectively tackle them in the context of successful cooperation projects.

Continuous delivery adds enormous value to the business and the entire software delivery lifecycle, but adopting this practice means mastering new skills typically outside of a developer's comfort zone. In this practical book, Daniel Bryant and Abraham Marín-Pérez provide guidance to help experienced Java developers master skills such as architectural design, automated quality assurance, and application packaging and deployment on a variety of platforms. Not only will you learn how to create a comprehensive build pipeline for continually delivering effective software, but you'll also explore how Java application architecture and deployment platforms have affected the way we rapidly and safely deliver new software to production environments. Get advice for beginning or completing your migration to continuous delivery Design architecture to enable the continuous delivery of Java applications Build application artifacts including fat JARs, virtual machine images, and operating system container (Docker) images Use continuous integration tooling like Jenkins, PMD, and find-sec-bugs to automate code quality checks Create a comprehensive build pipeline and design software to separate the deploy and release processes Explore why functional and system quality attribute testing is vital from development to delivery

Learn how to effectively build and test applications locally and observe your system while it runs in production

Build and release quality software at scale with Jenkins, Travis CI, and CircleCI

Unit Testing Principles, Practices, and Patterns

How to Navigate Cleverless Colleagues, Lunch-Stealing Bosses and Other Tricky Situations at Work

A Practical Guide to Continuous Delivery

Continuous Delivery

Continuous Integration, Delivery, and Deployment

Proven recipes to accelerate your DevOps journey with Azure DevOps Server 2019 (formerly TFS), 2nd Edition